



Model Driven Engineering

Myths, reality and potential

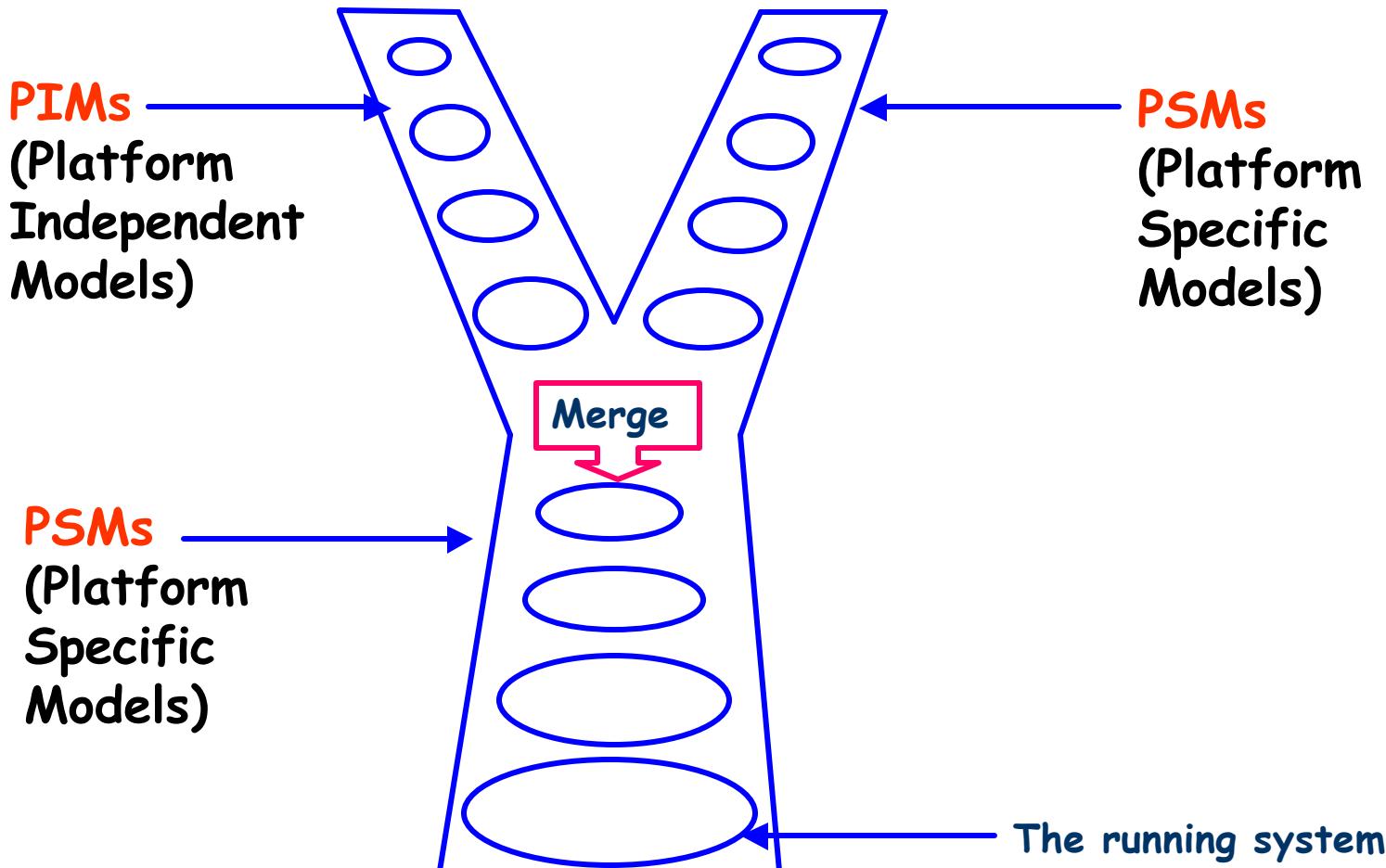
Jacky Estublier
Laboratoire LSR, Grenoble and AS CNRS,

with slides and ideas from Jean Bezivin, Jean-Marie Favre

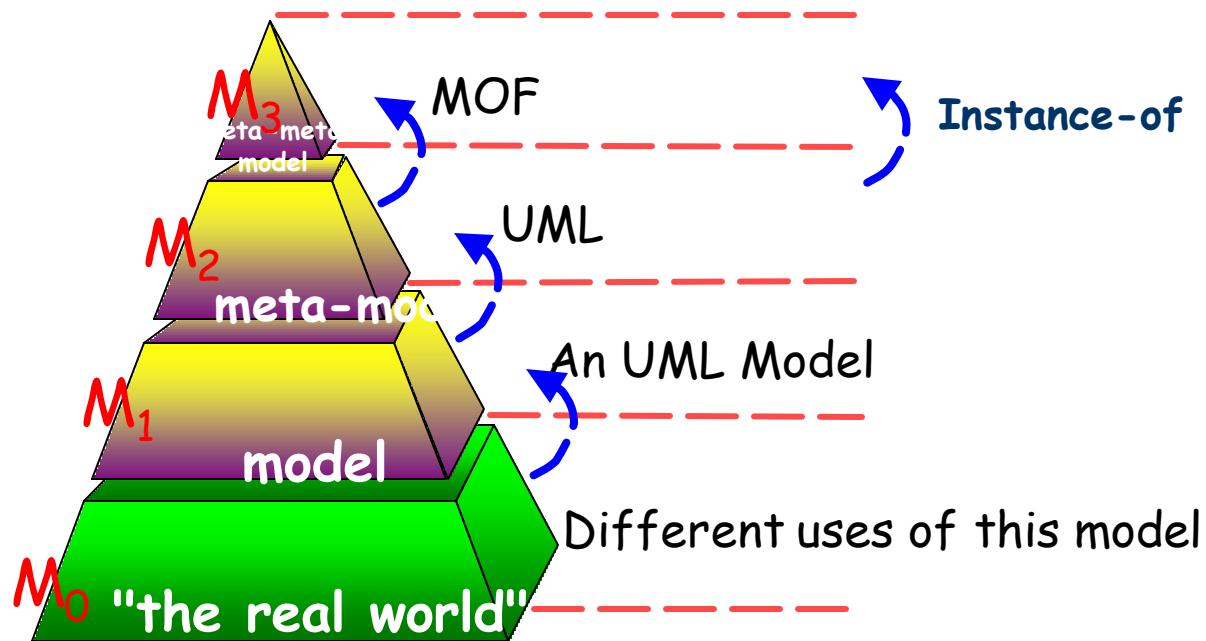
The OMG initiative in November 2000

- The concerns
 - No unique technology.
Platform are and will remain heterogeneous.
 - Too much Complexity.
Specialist shortage.
 - Technologies are evolving too fast.
Application are obsolete to fast, porting is too expensive.
 - (nothing new)
- THE solution : MDA (Model Driven Architecture)
 - Separate
 - The business part (PIM : Platform Independent Model)
Stable, does not need computer specialist ...
 - Implementation on a platform (PSM Platform Specific Model)
 - Transform automatically a PIM into a PSM

Myth 1 : The Y cycle



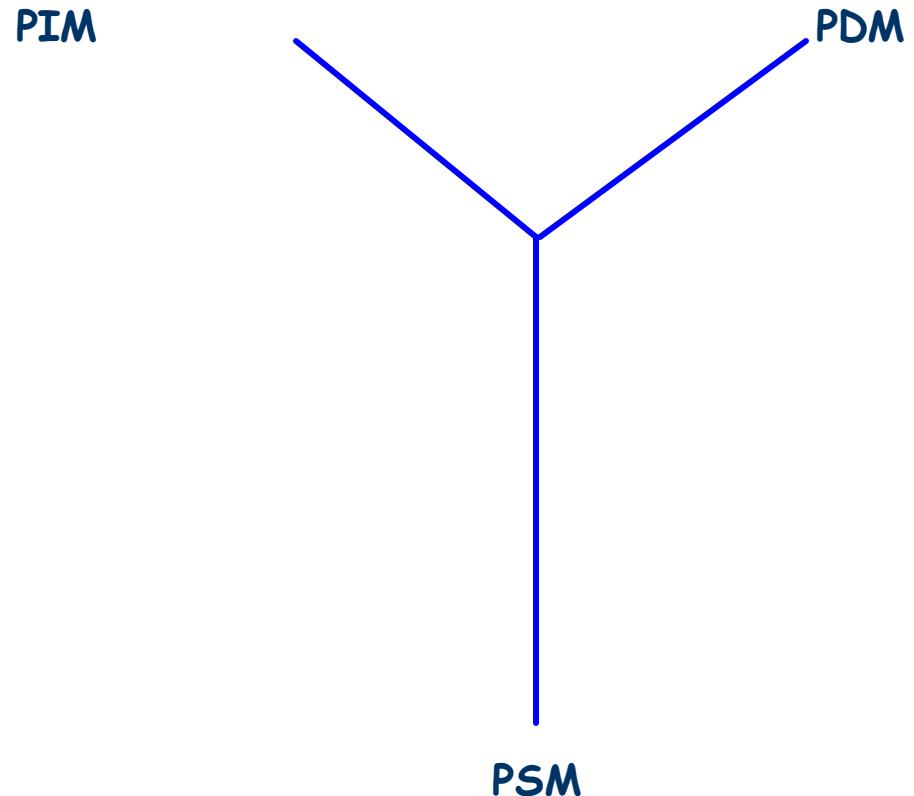
Myth 2 : A unique 3 levels architecture



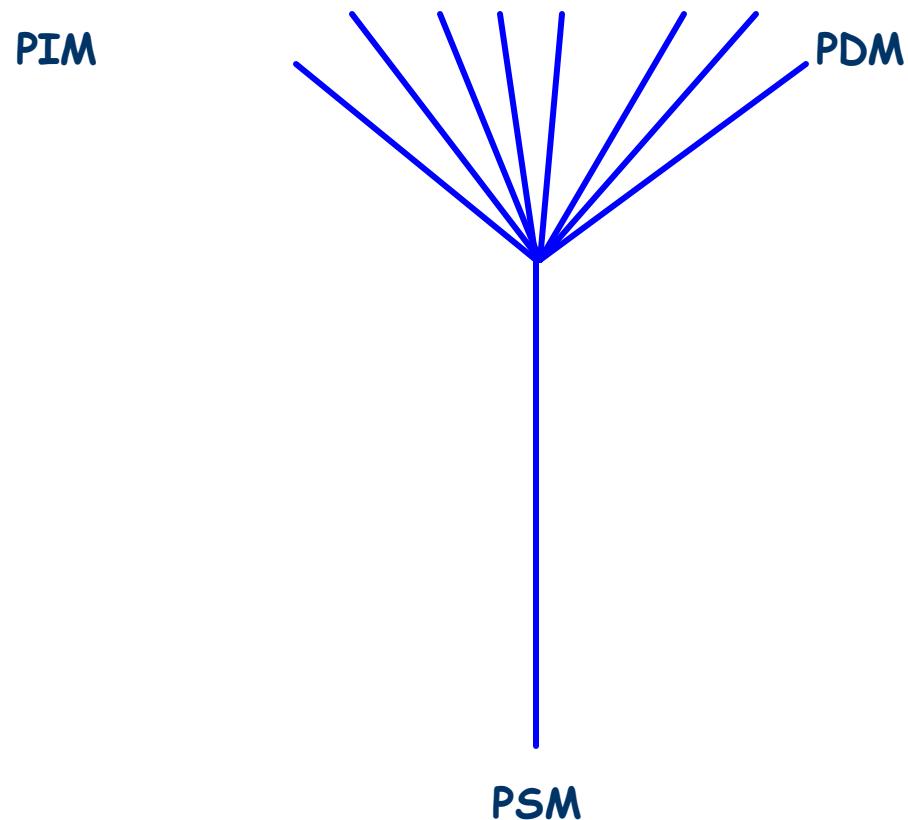
A few characteristics of models

- A model is an abstraction of a system
 - Built with an intention in mind
 - Can answer questions on the system.
 - Is a set of facts on the system.
- A model represents an aspect of a system
- Each system admit an infinite number of aspects
- A complex system can only be described by a large number of models
- The characteristics of the aspect captured in a model must be clearly defined by a metamodel

The Y revisited

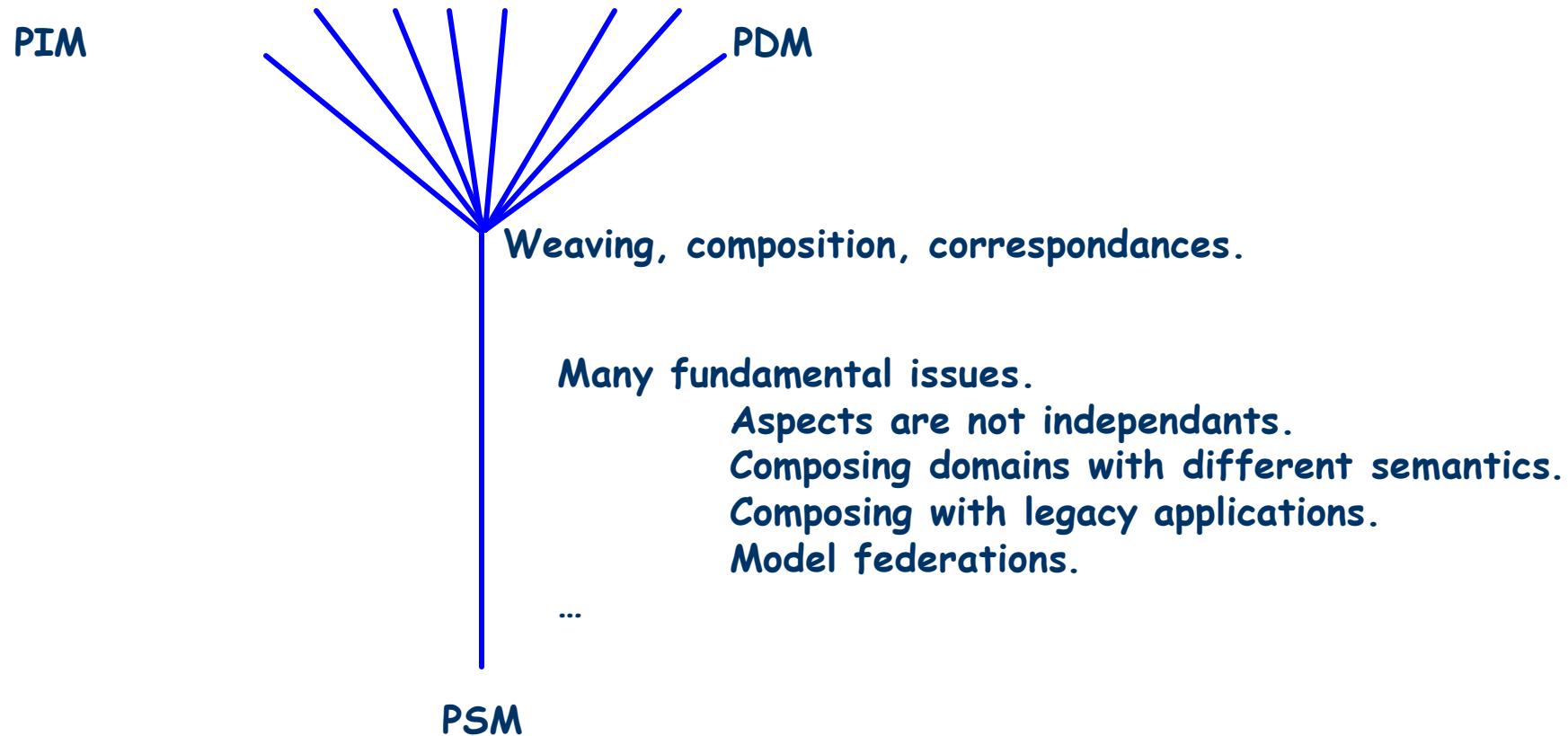


Many aspects (Business and platform)



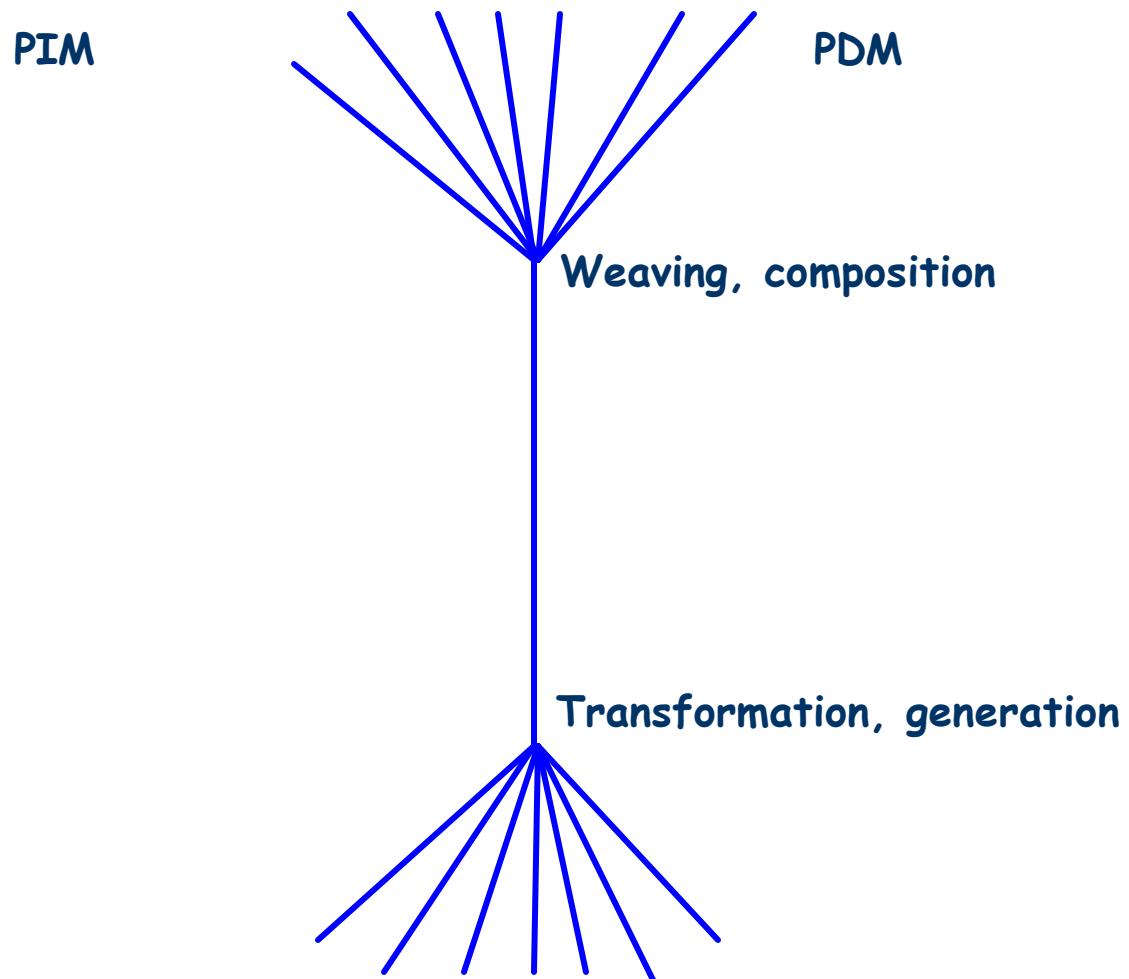
Many aspects. Aspect Oriented Modeling v.s. AOP

Separation of concerns => composition of concerns

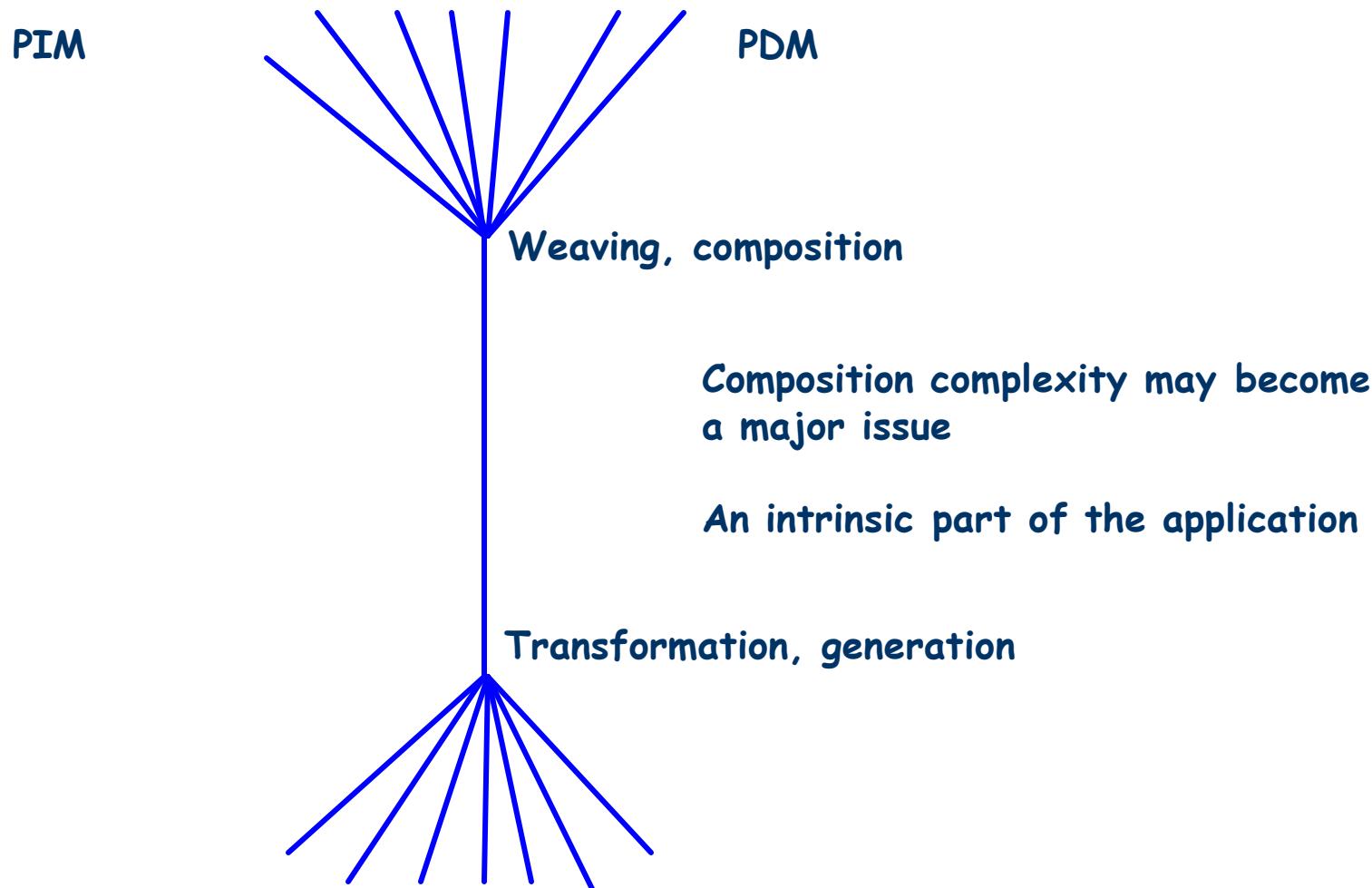


Composition, weaving and correspondances are key issues

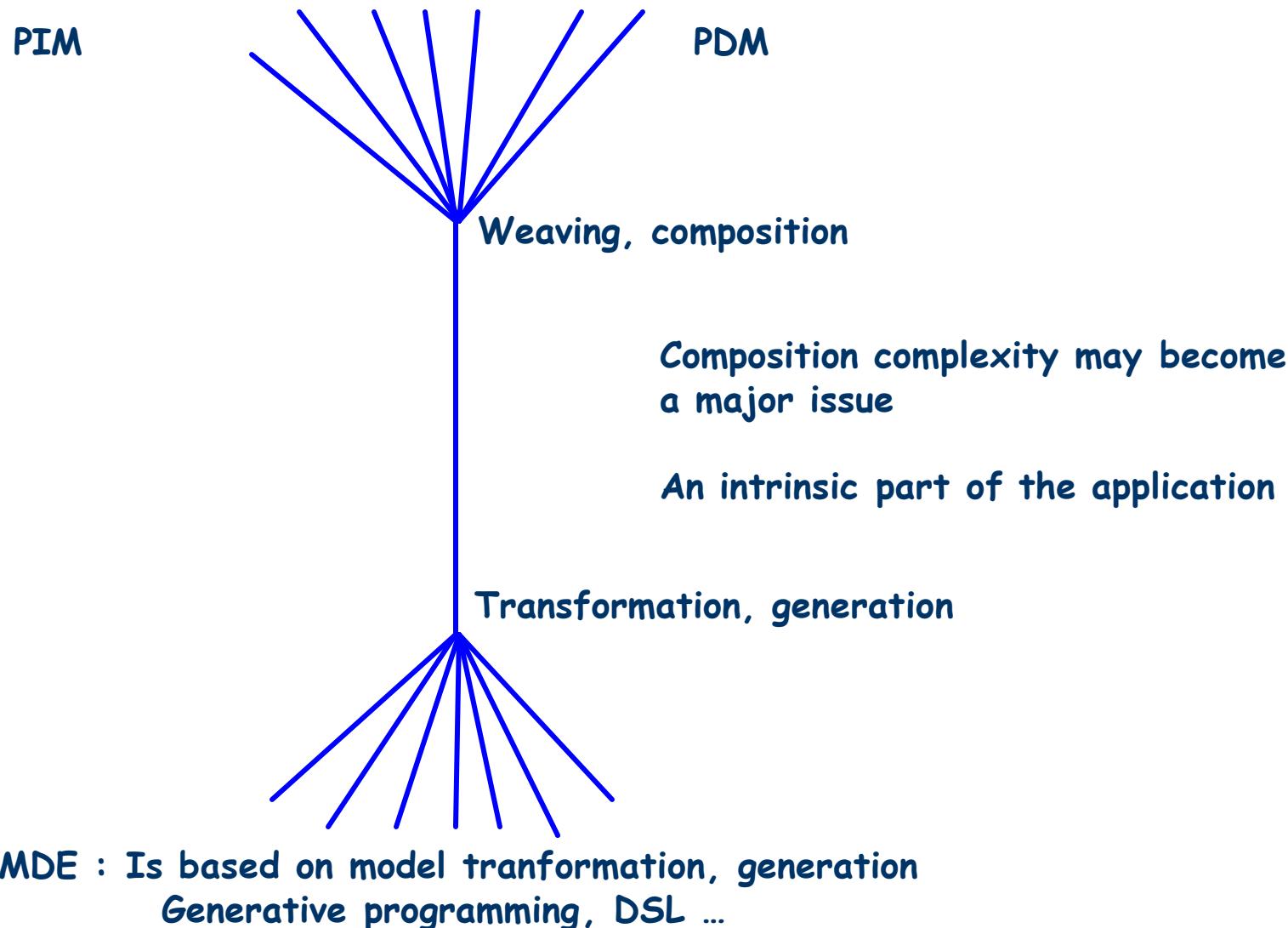
Transformations



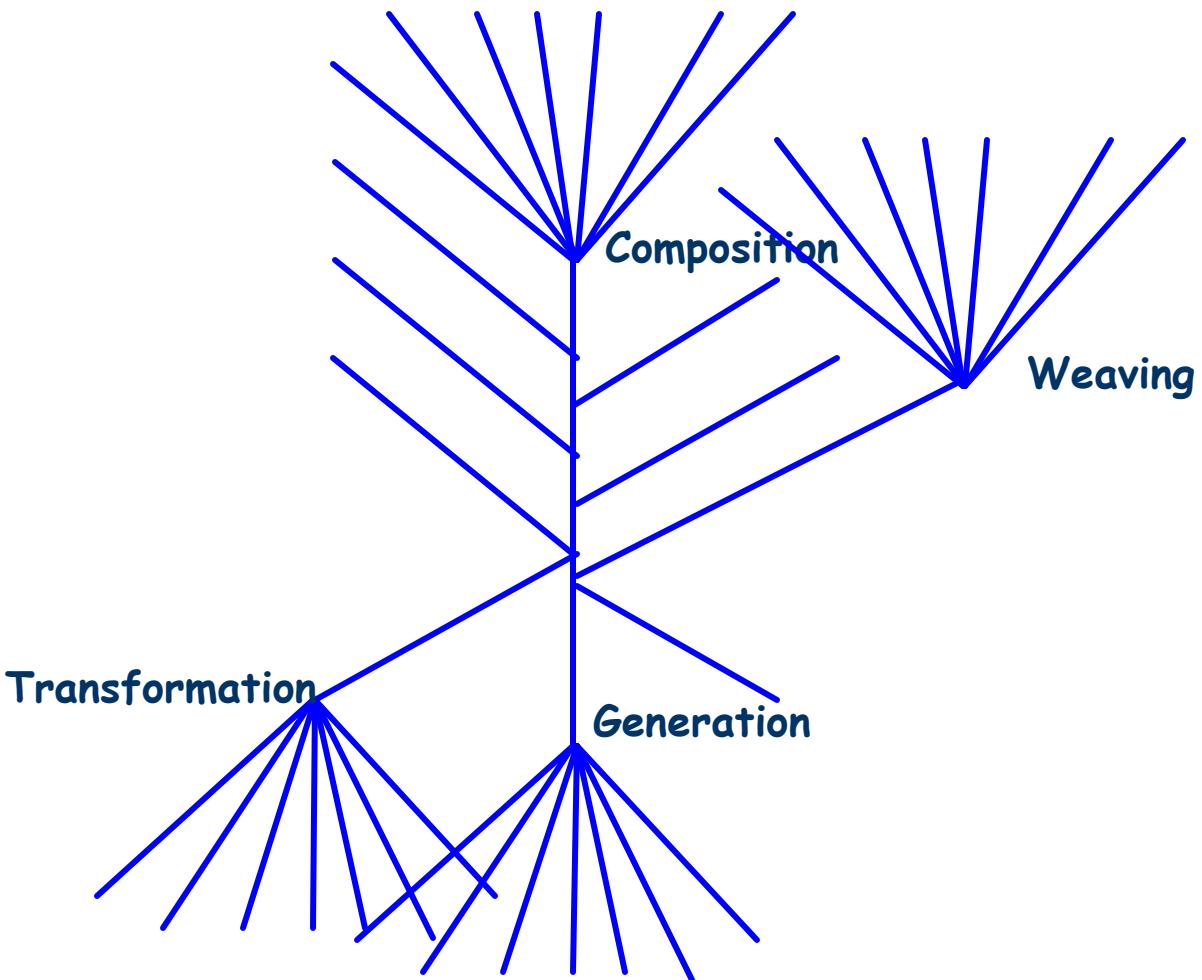
Transformations



Transformations

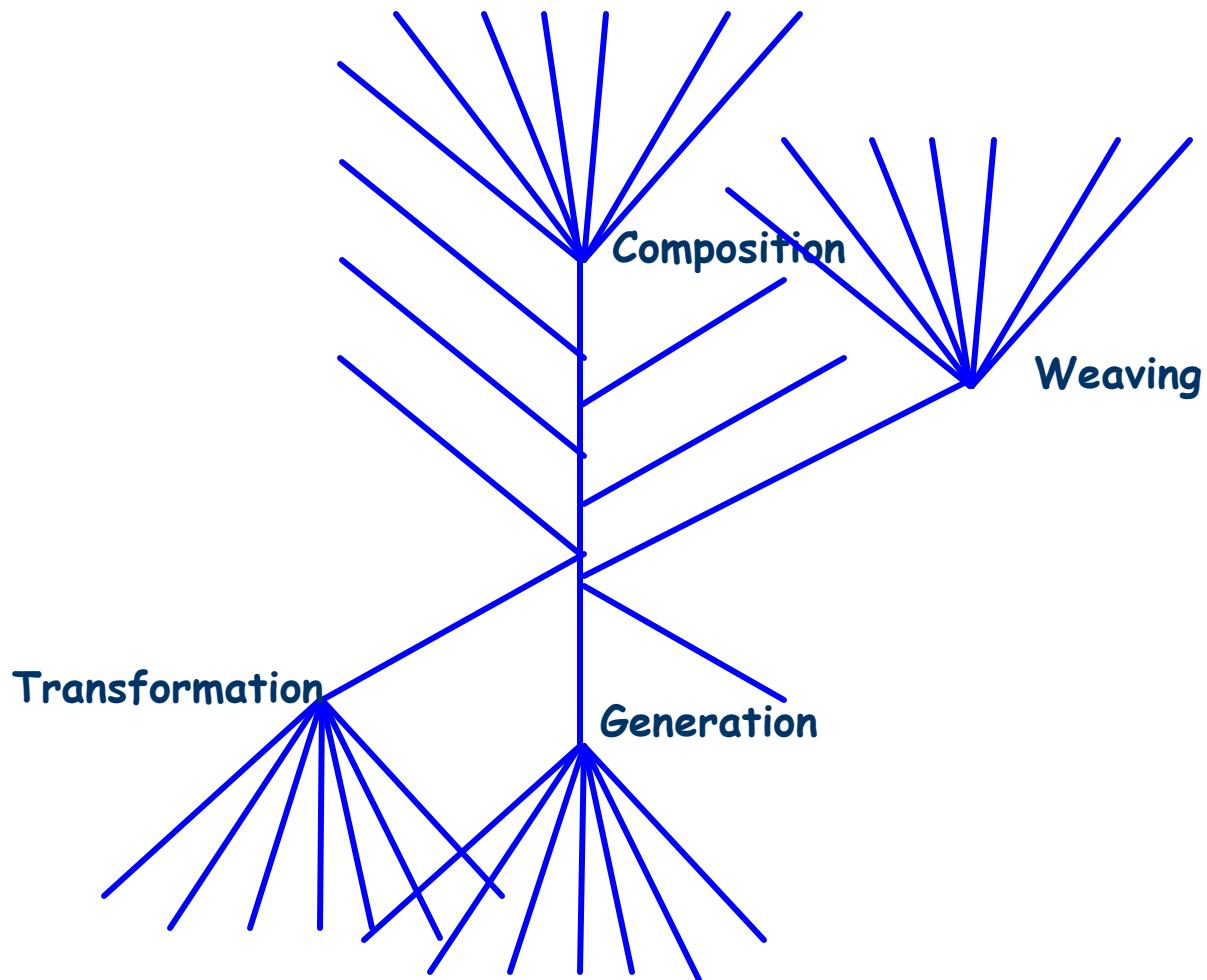


Architecture and methodology

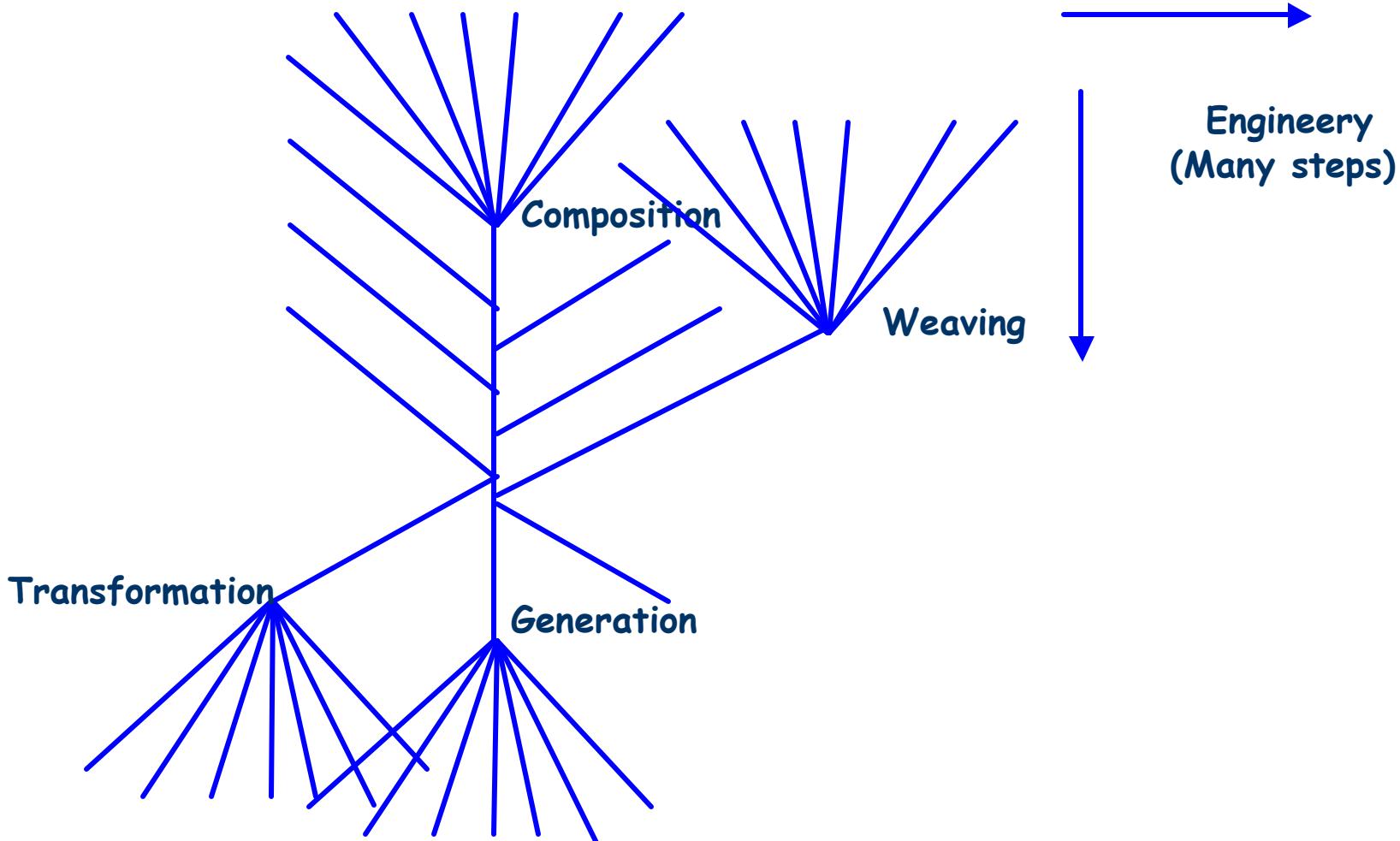


Architecture and methodology

Concerns
(many acteurs,
many users)



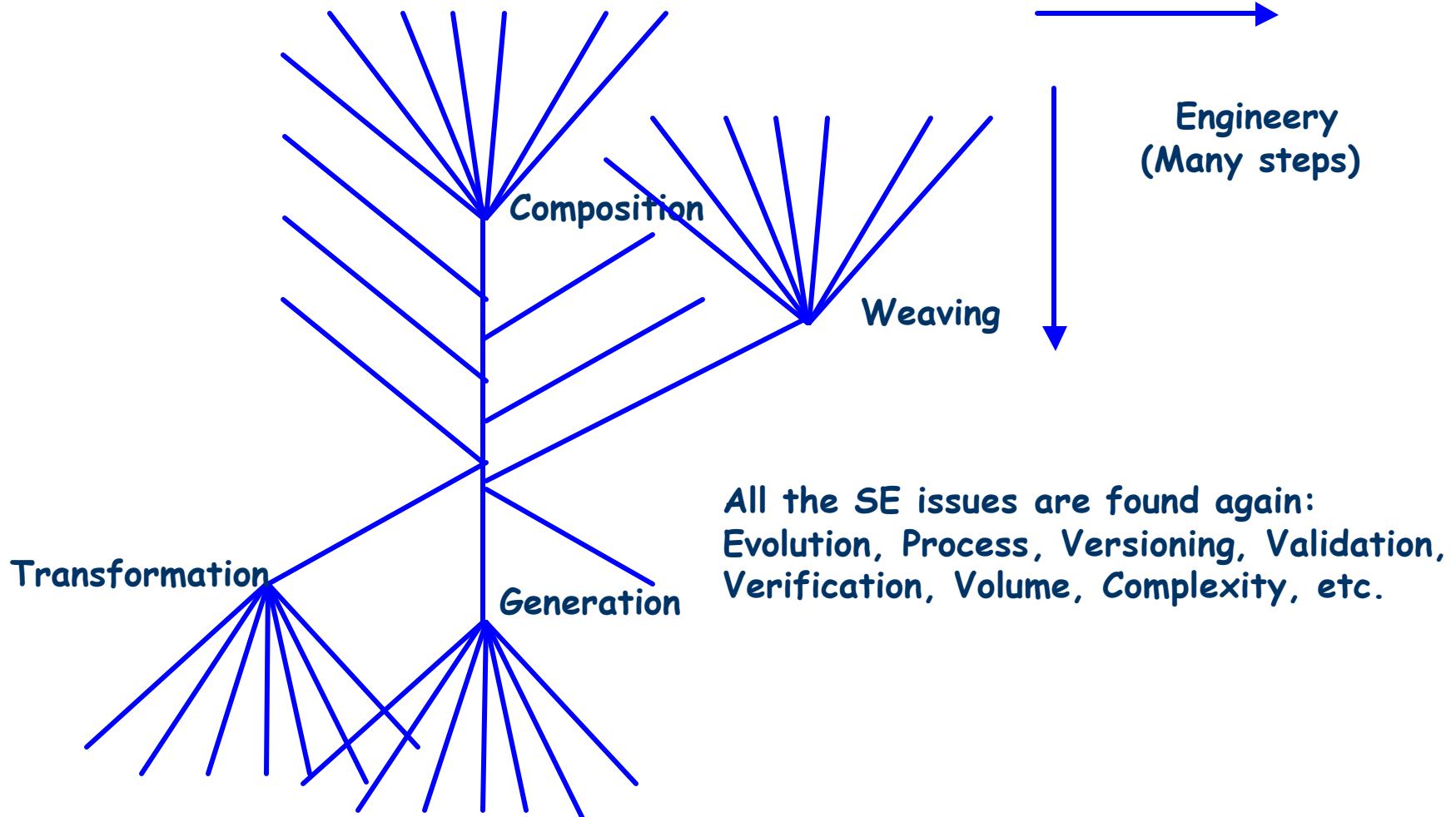
Architecture and methodology



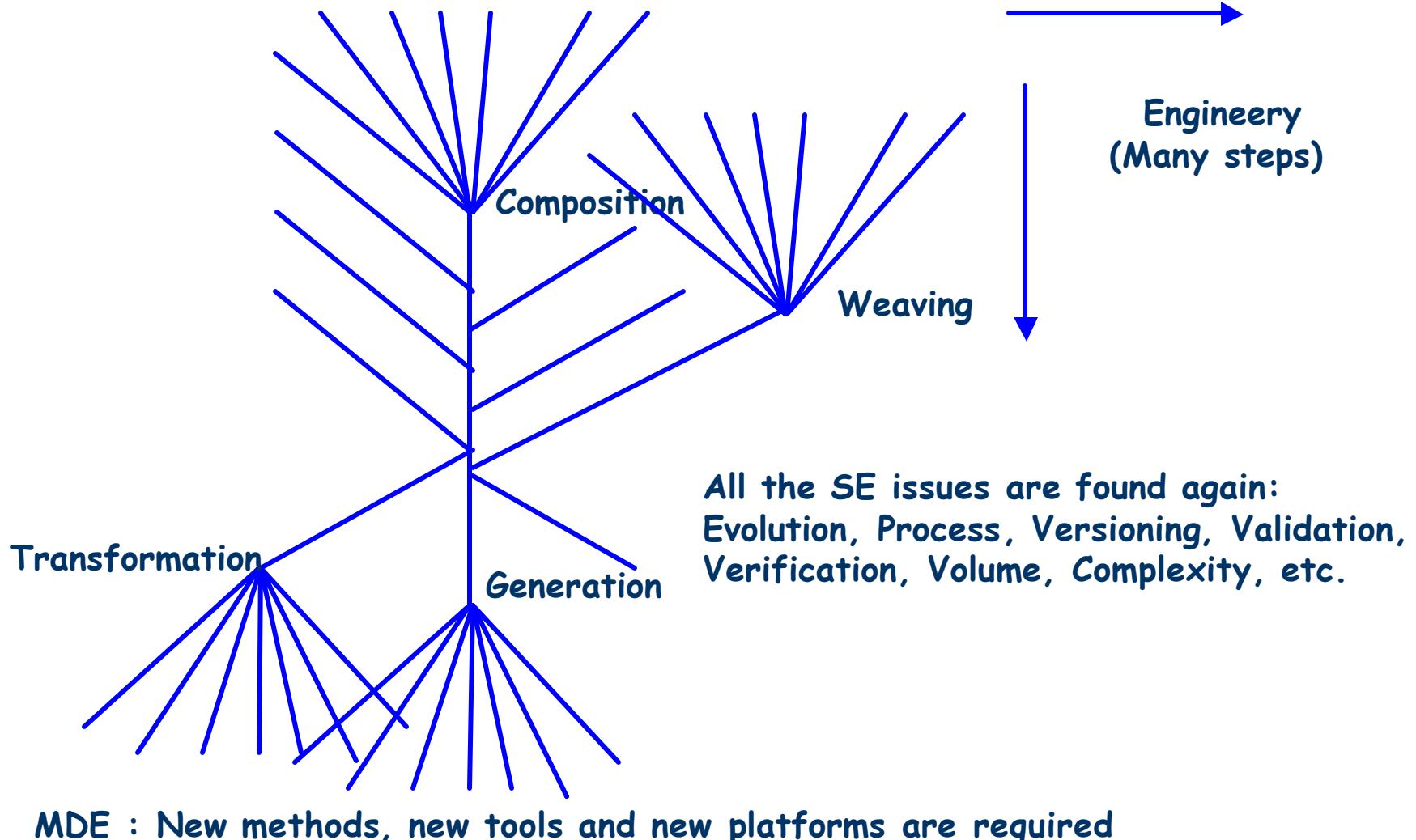
Concerns
(many acteurs,
many users)

Engineering
(Many steps)

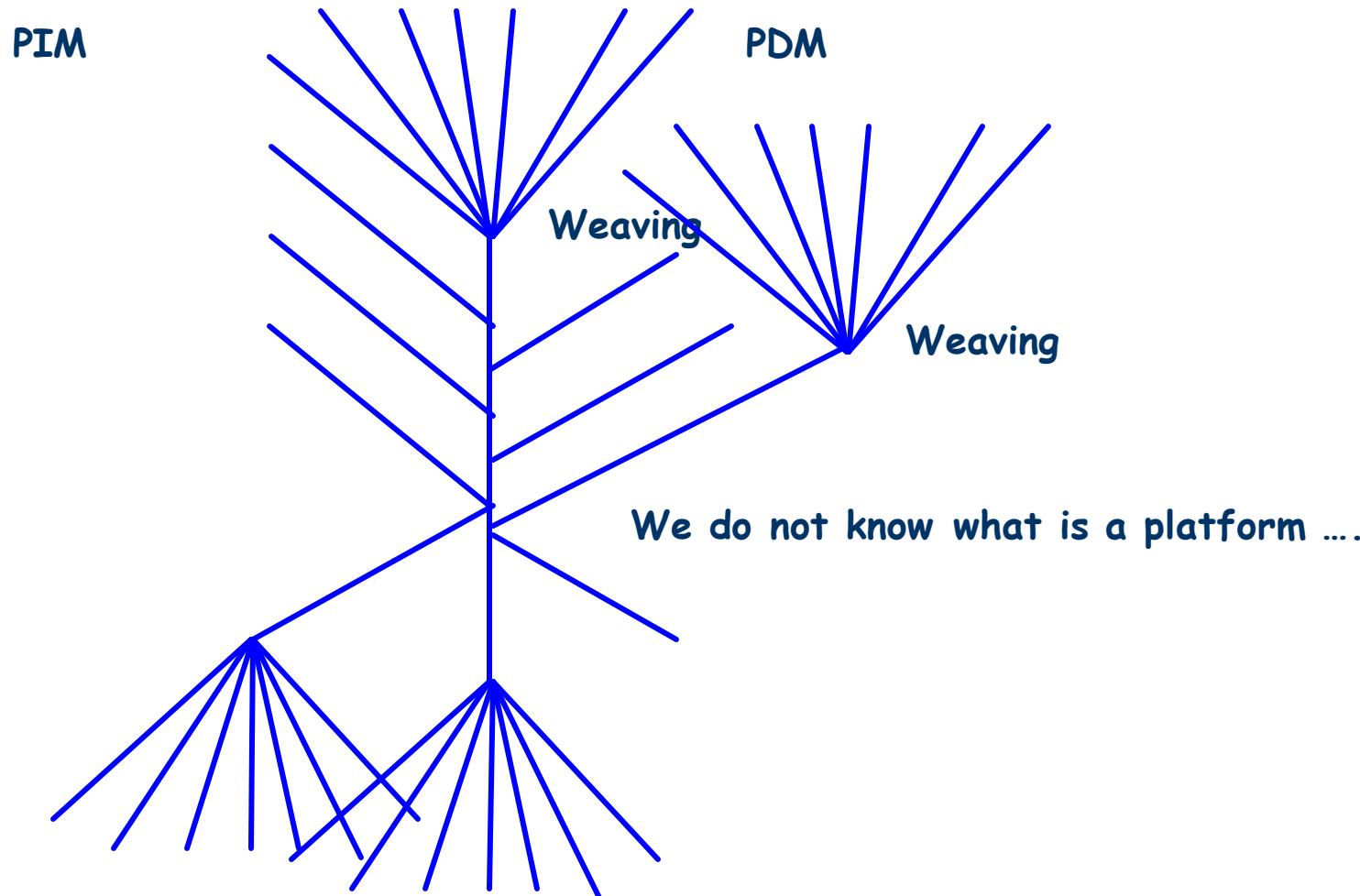
Architecture and methodology



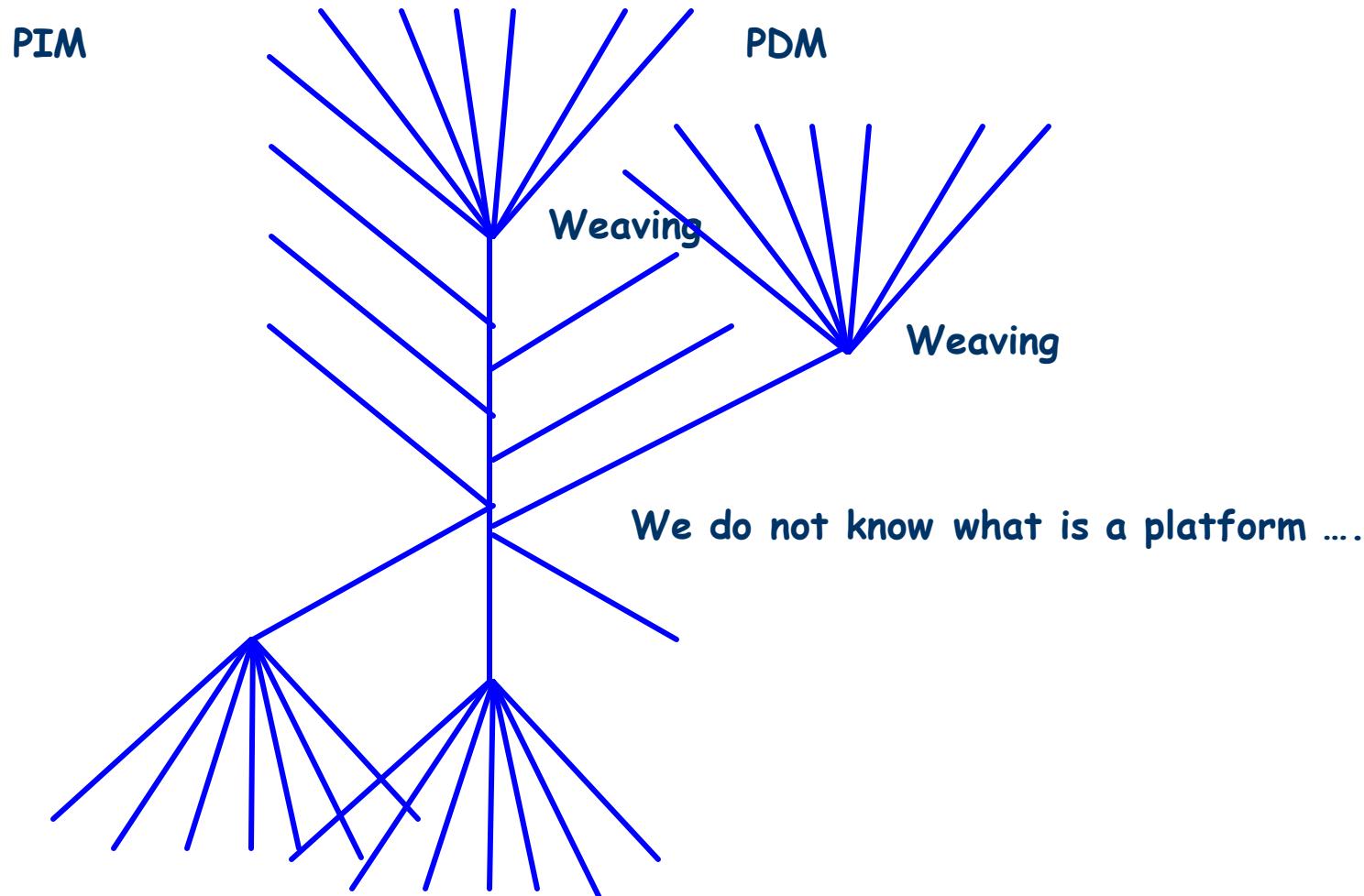
Architecture and methodology



Model Transformation, composition, correspondence. Model Engineerie. MDSE

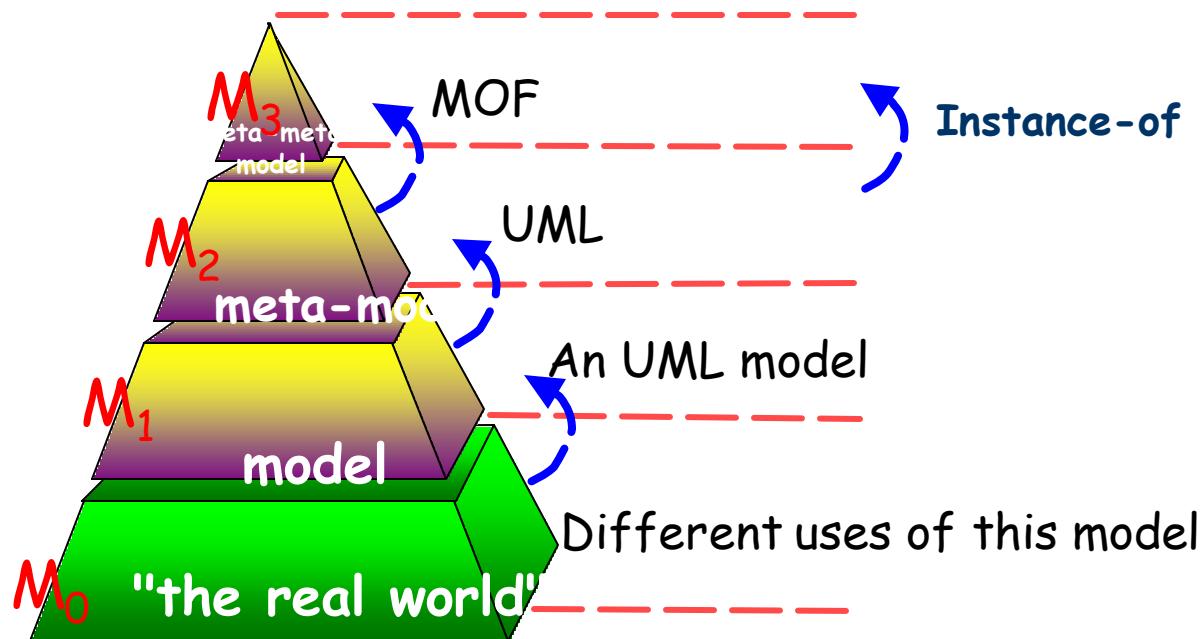


Model Transformation, composition, correspondence. Model Engineerie. MDSE

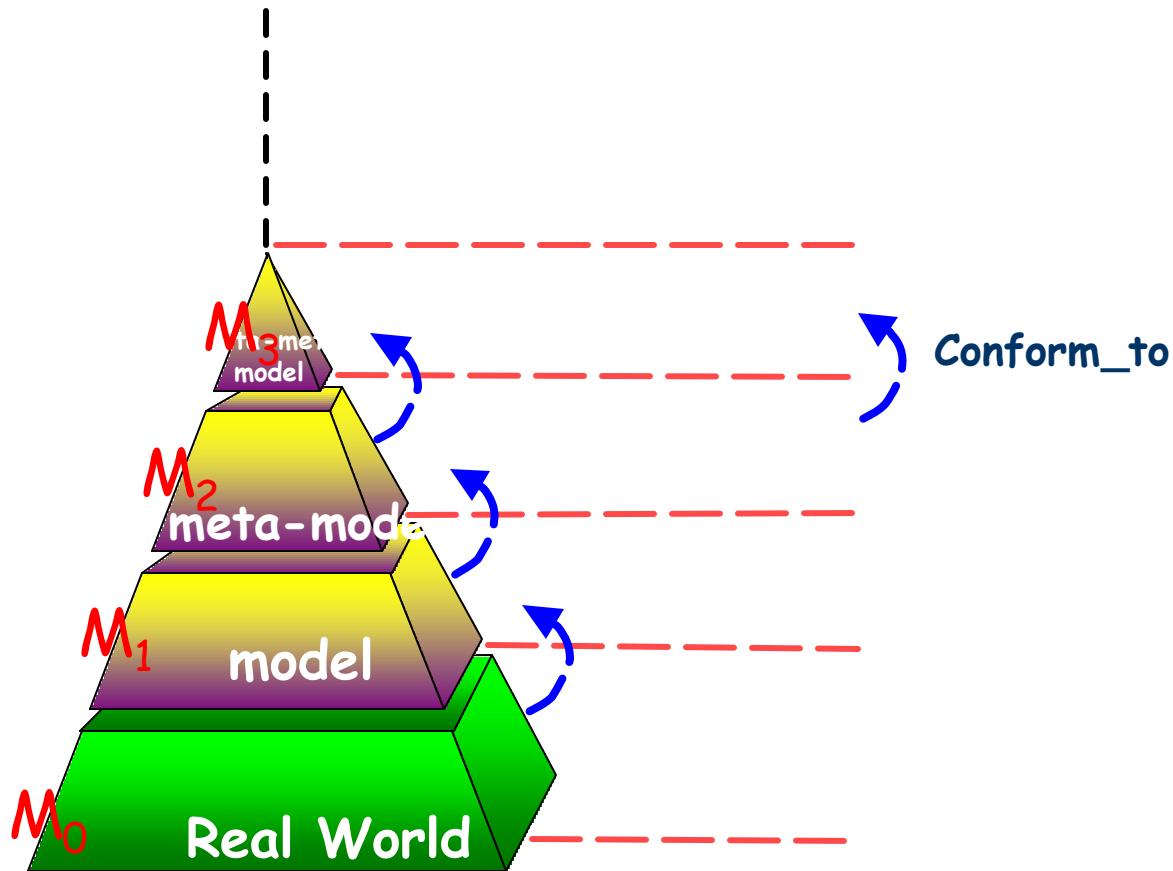


Exit : Y, PIM and PSM

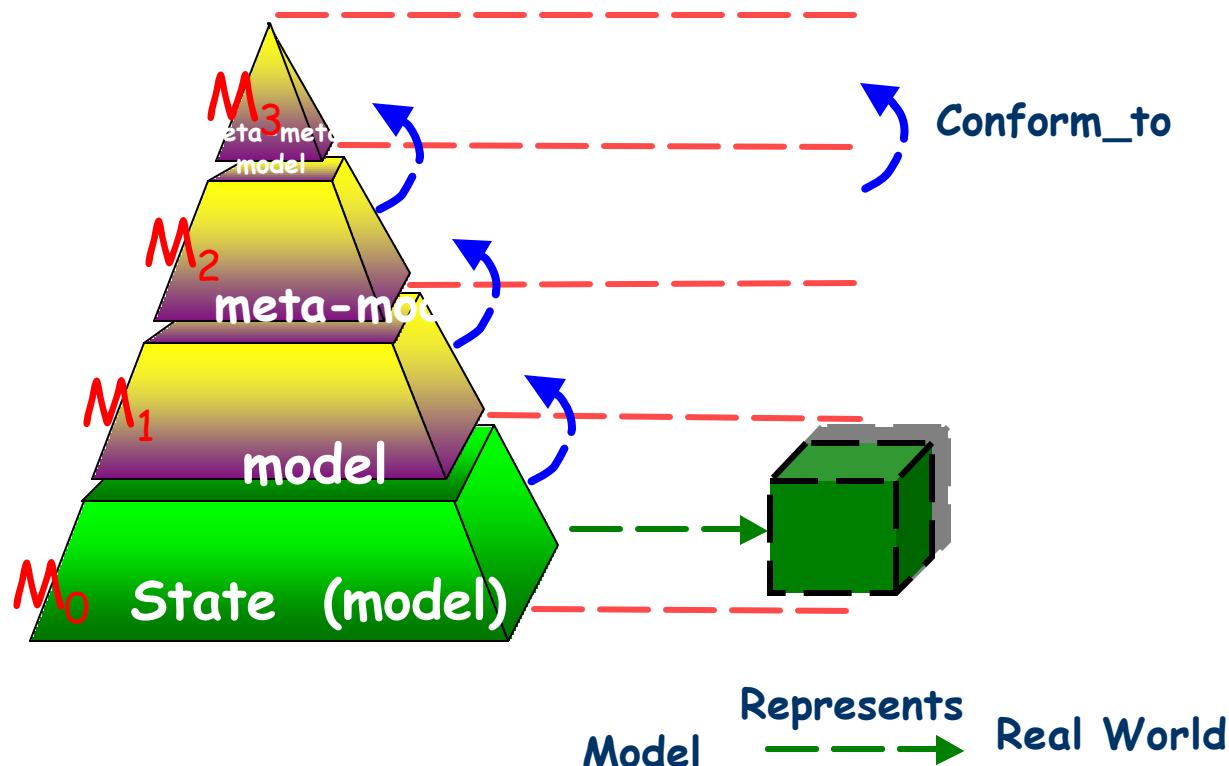
The architecture revisited



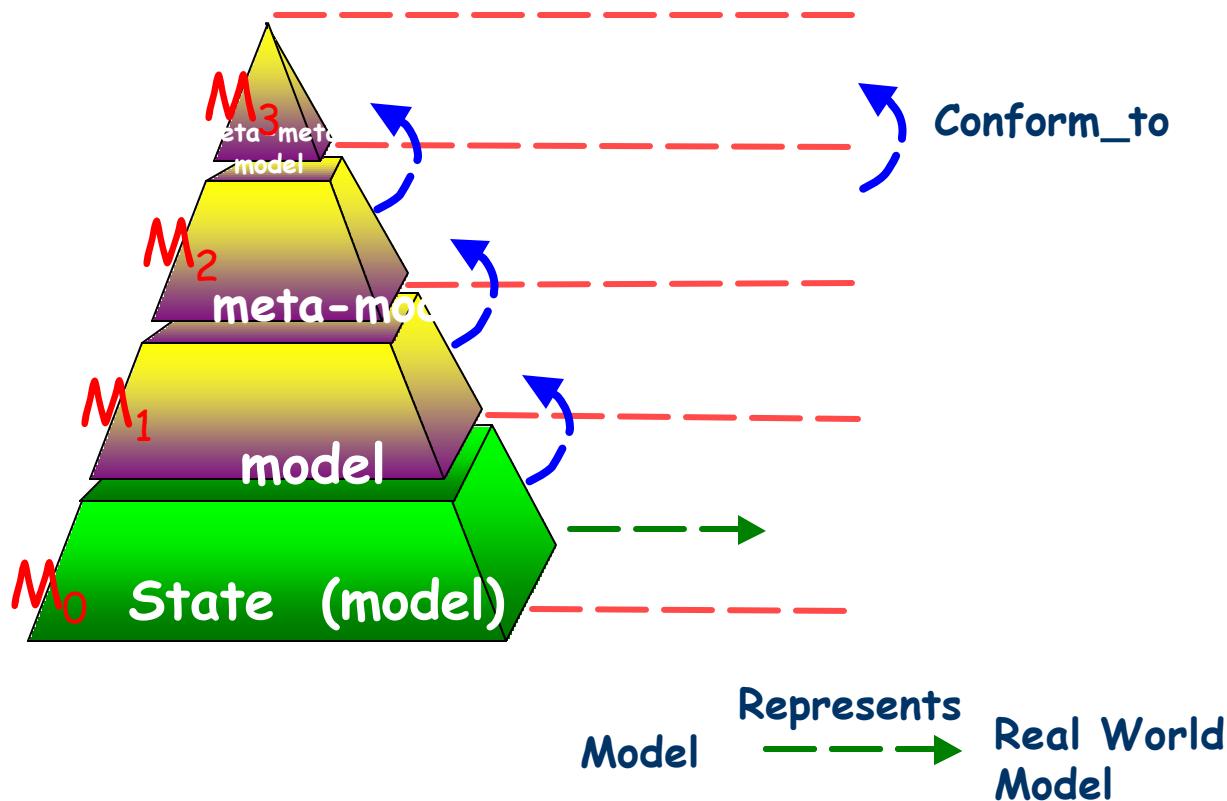
The current vision : The fundamental relationships



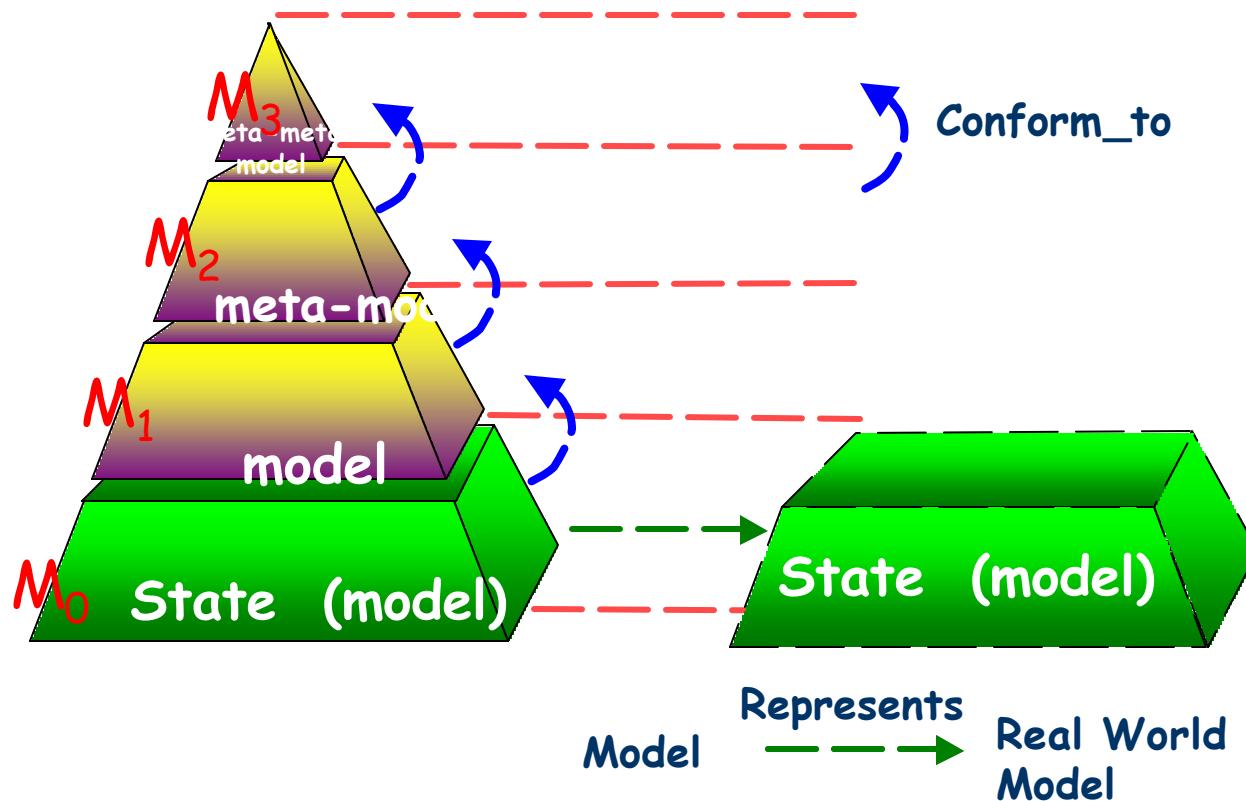
The current vision : The fundamental relationships



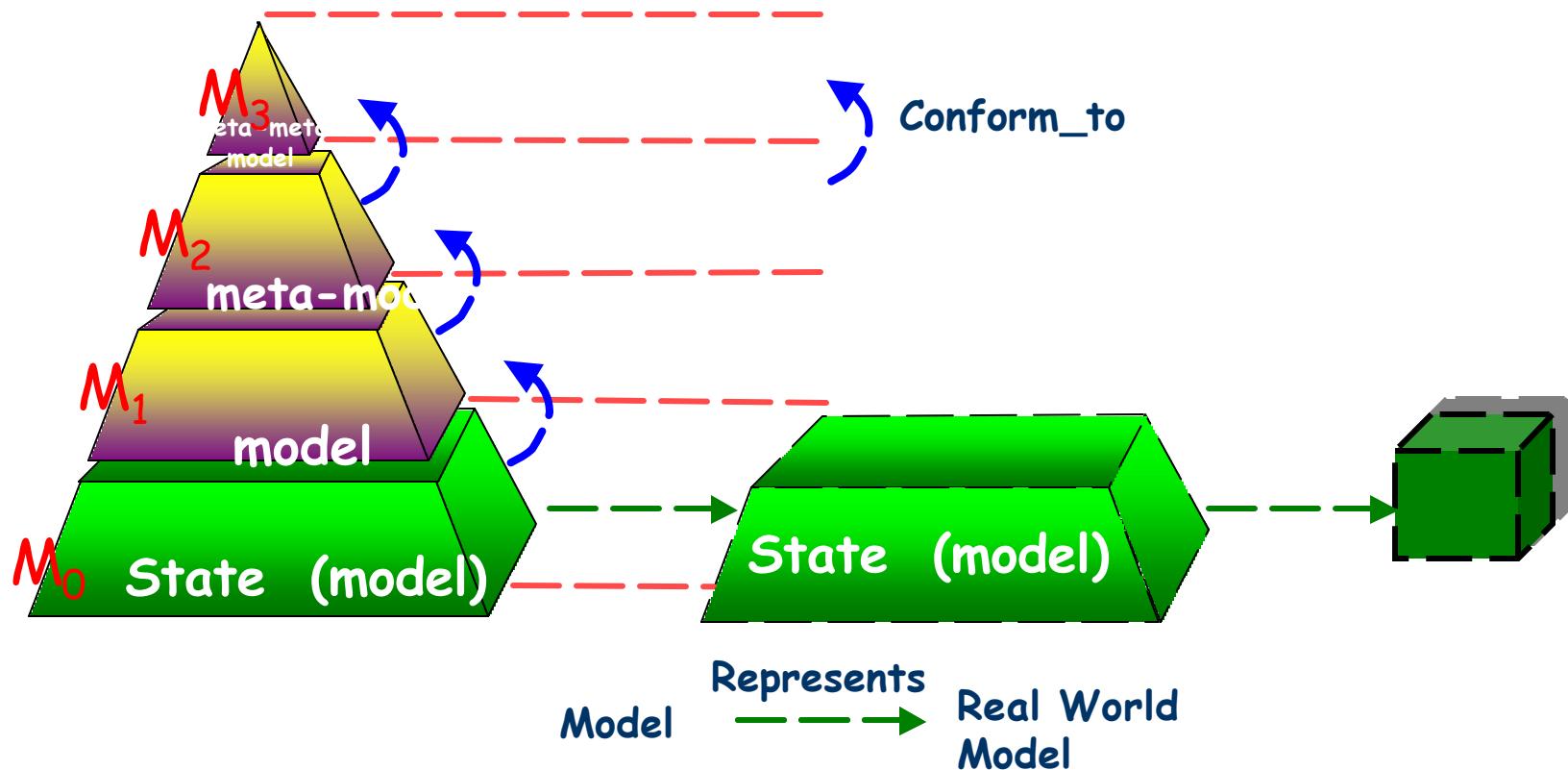
The current vision : The fundamental relationships



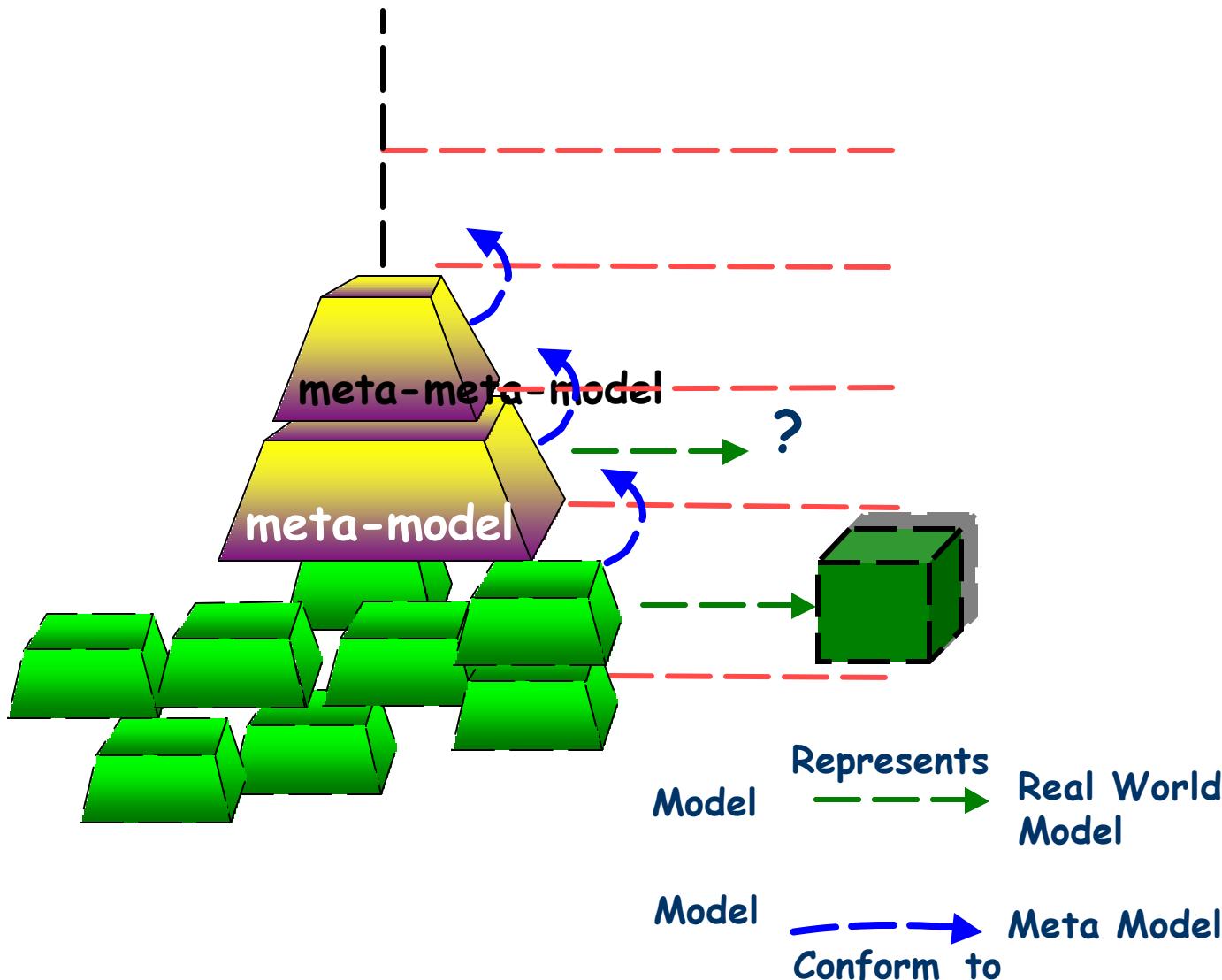
The current vision : The fundamental relationships



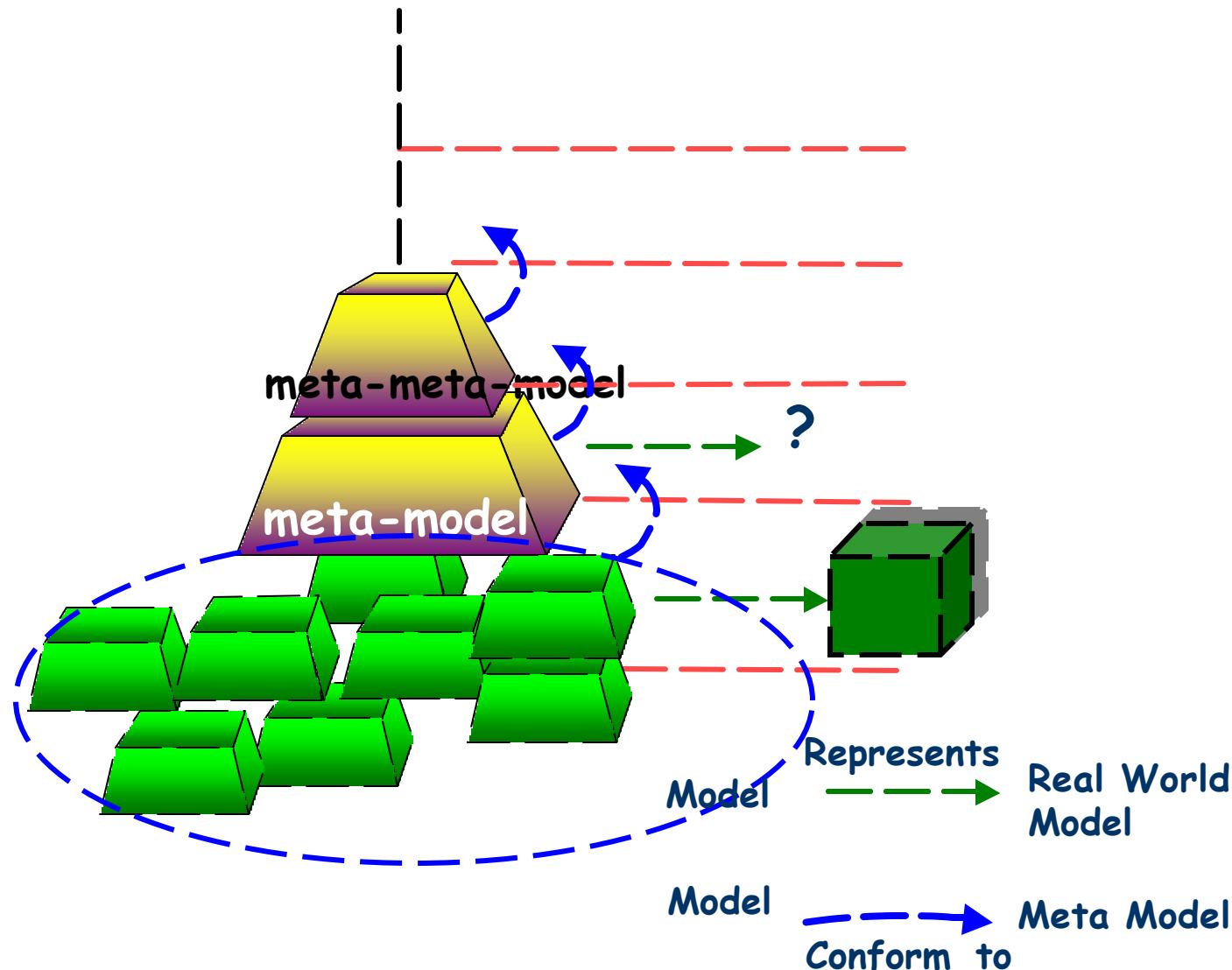
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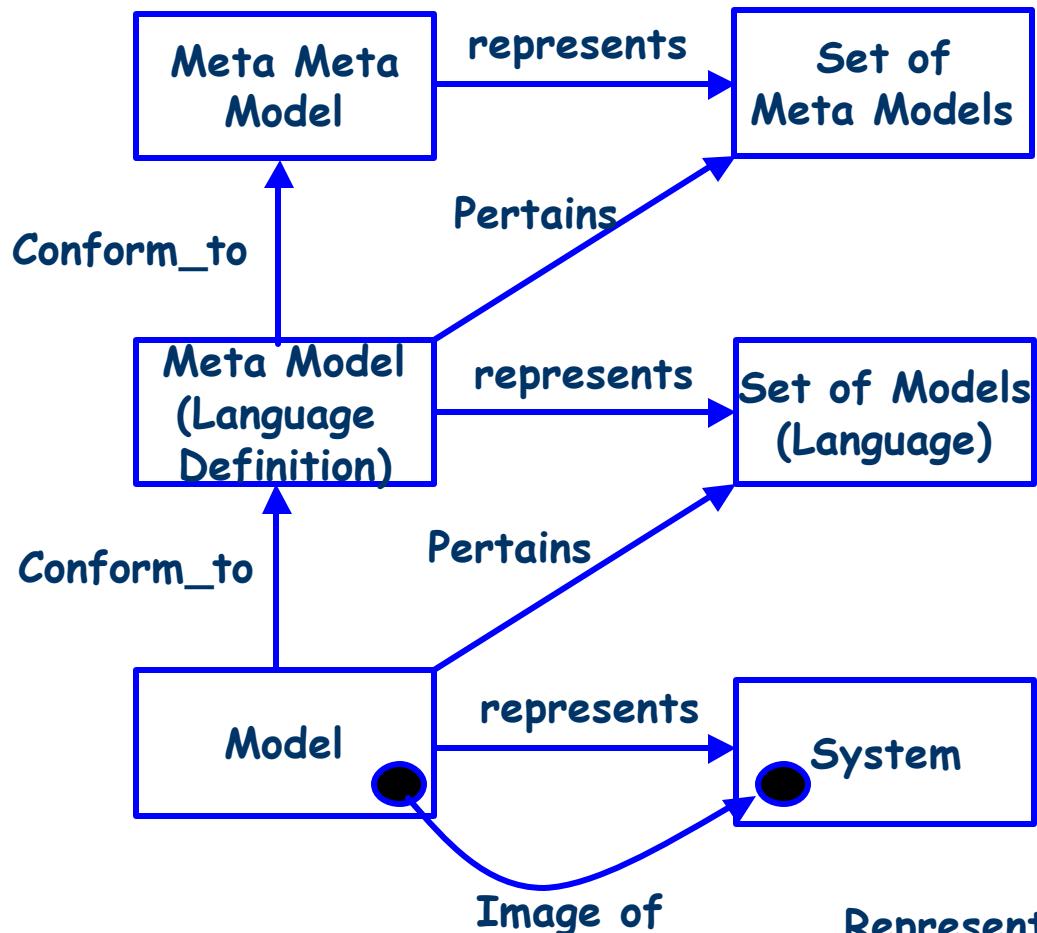
The current vision : The fundamental relationships



The current vision : The fundamental relationships



Fundamental relationships



We can learn a lot from :

- Programming languages,
- Formal methods,
- Ontologies,
- Generative Programming,
- Domain Specific Languages,
- Validation techniques,
- Etc

Represents == describe or specify
 Image_of == Interpretation.

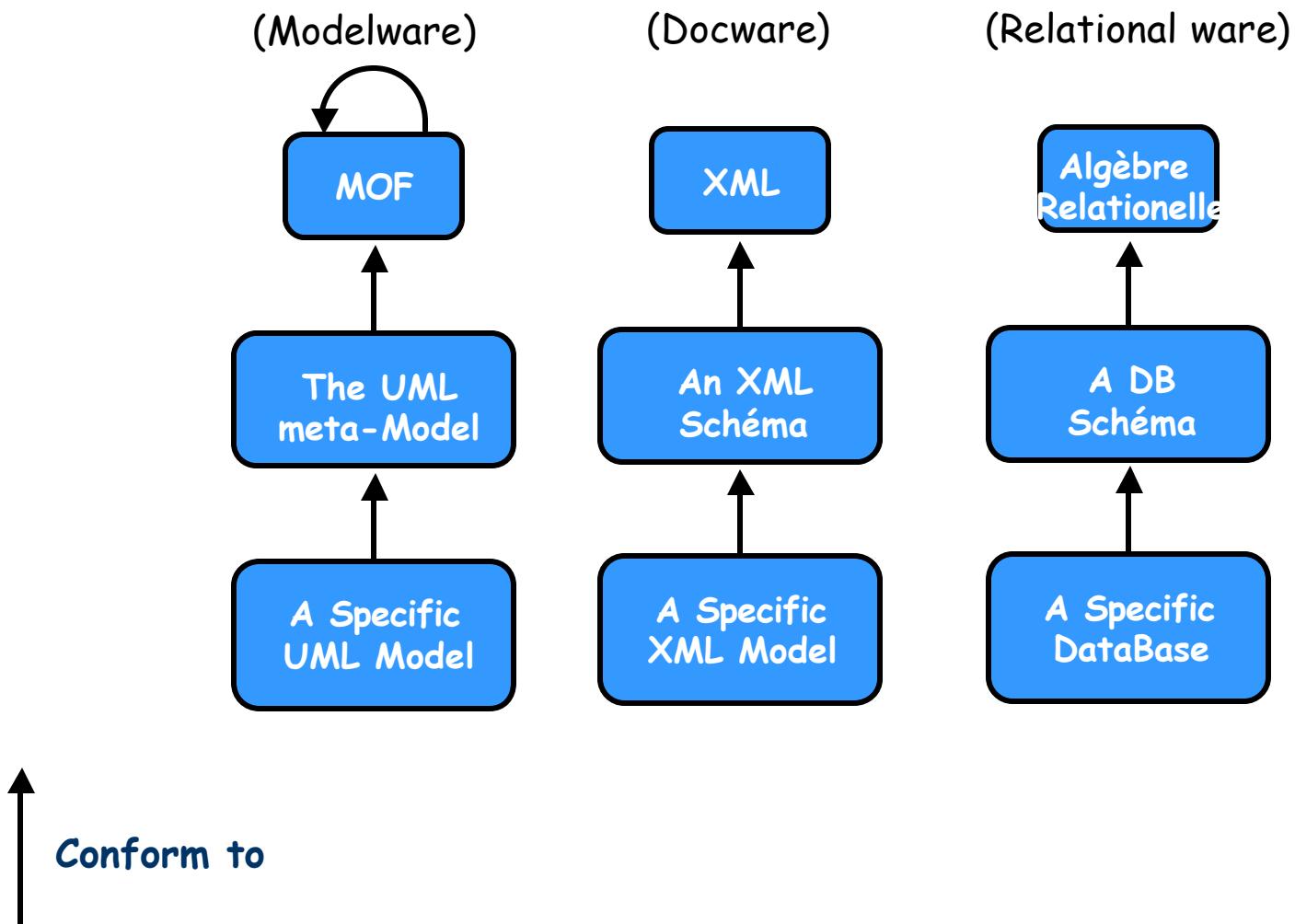
Conformity

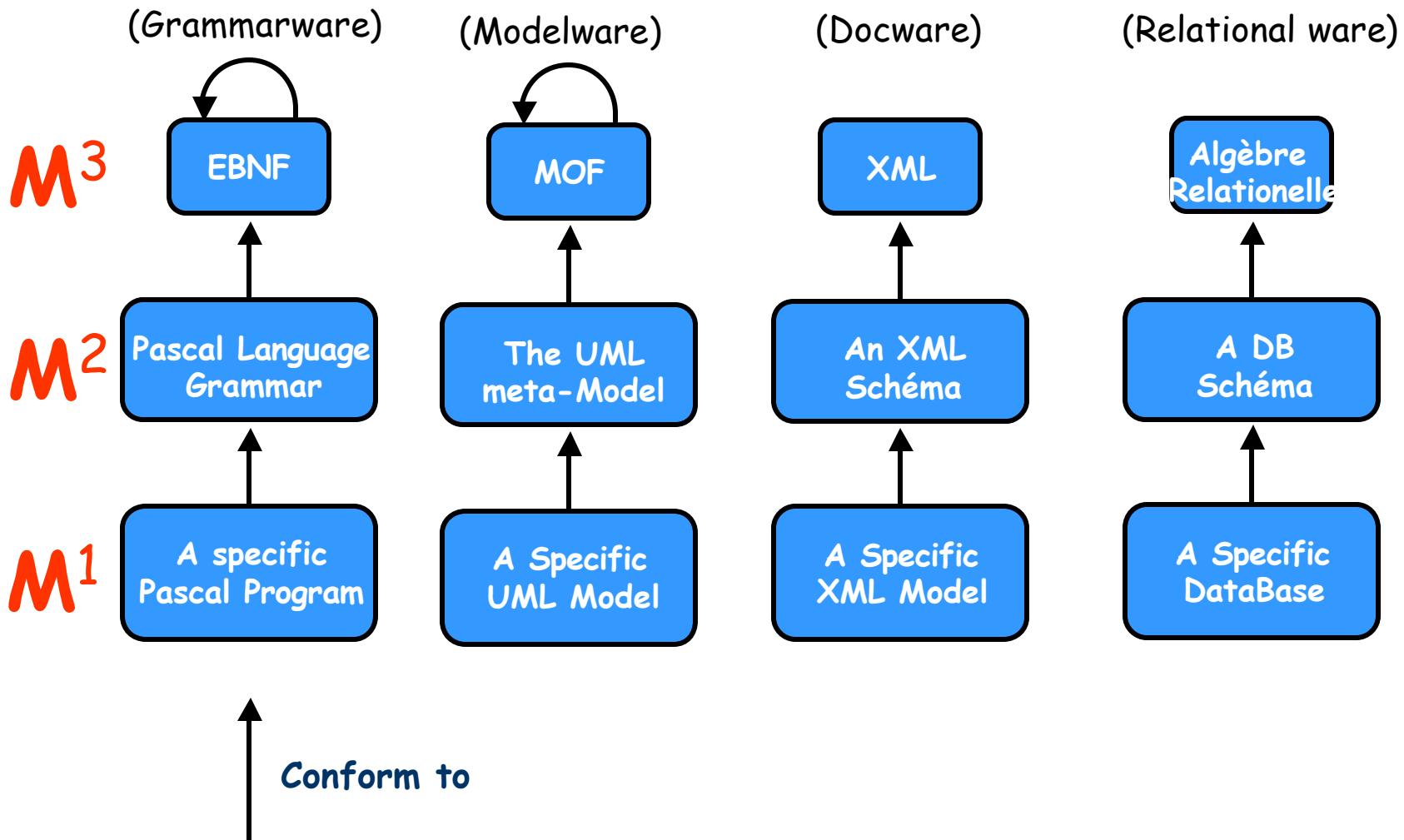
- A meta model is the model of a set of models.
 - A meta model is a Language Specification.
 - A meta model is a DSL (Domain Specific Language) and vice versa.
 - UML, SPEM, QVT, etc. are DSLs
 - Specification en term of classes (Modelware)
 - An instance is conform to its class (conformity = `instance_of`)
 - Specification in term of a classification (Ontologies)
 - An element pertains to its ontological class (conformity = fits the definition)
 - Specification in term of a grammar (GrammarWare)...
 - A program is conform if it exists a sequence of derivation, ...
- A meta model is NOT a model of a model
 - But a model if the set of valid models.

M³

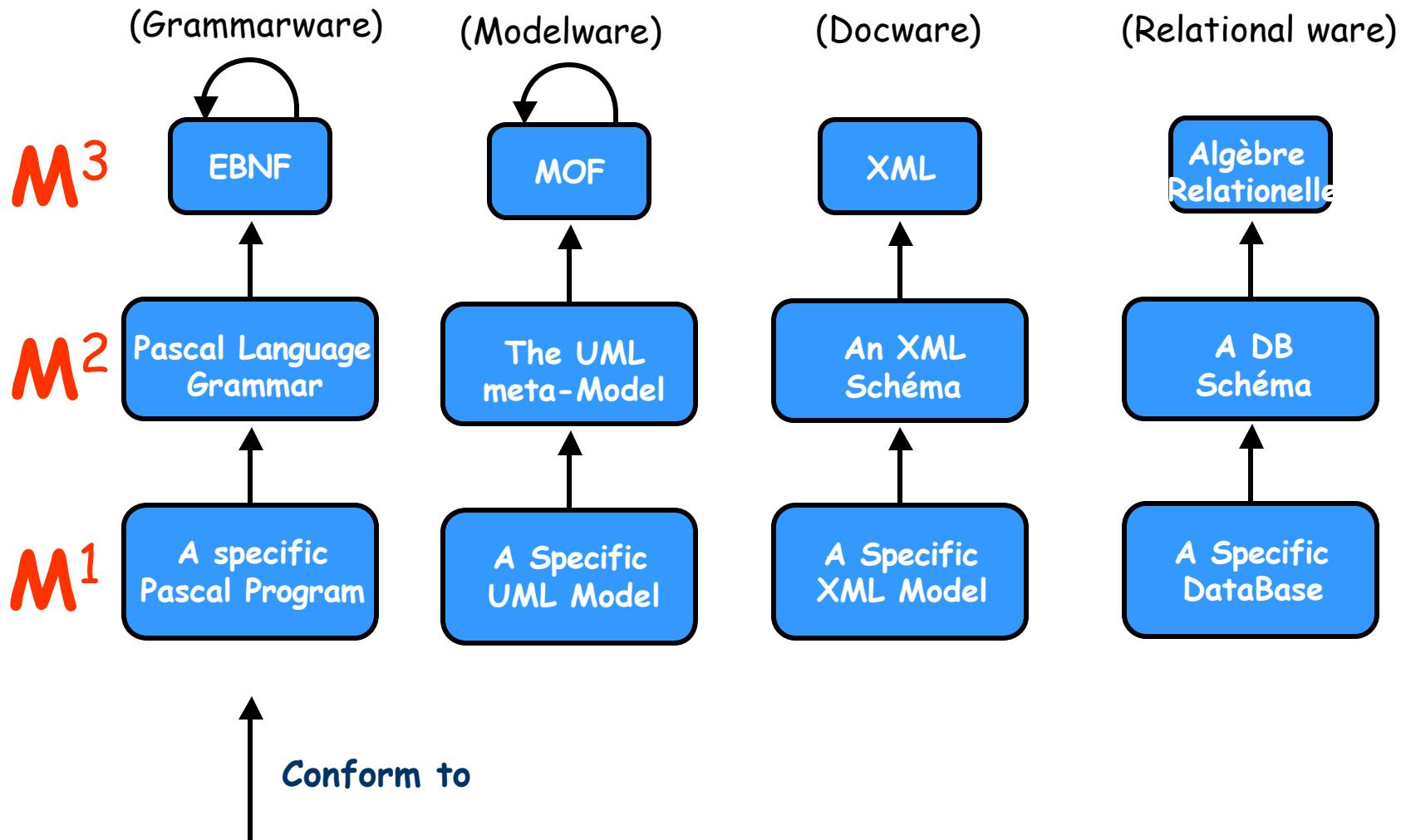
M²

M¹





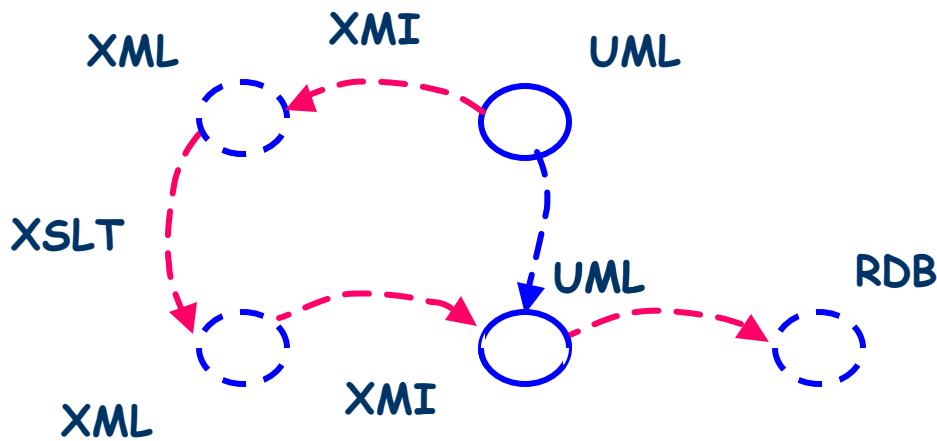
A recurrent pattern : The technological domains



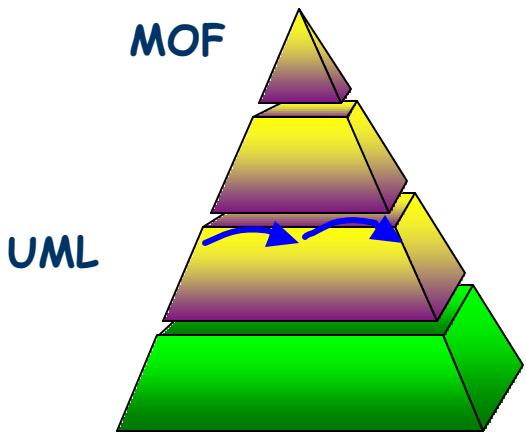
- There exist many technological domains :
 - XML, Grammarware, Ontologies, Data Bases ...
 - A technological domain is defined by a family of MM models.
 - MOF, EMF, ...
 - Relational algebras
 - The languages for grammar representation (BNF, EBNF, ...)
- Each domains has its strong and weak points.
 - There is definitively not a superior technology
 - The different spaces must cooperate
 - Bridges between spaces must be built

Correspondences and transformations

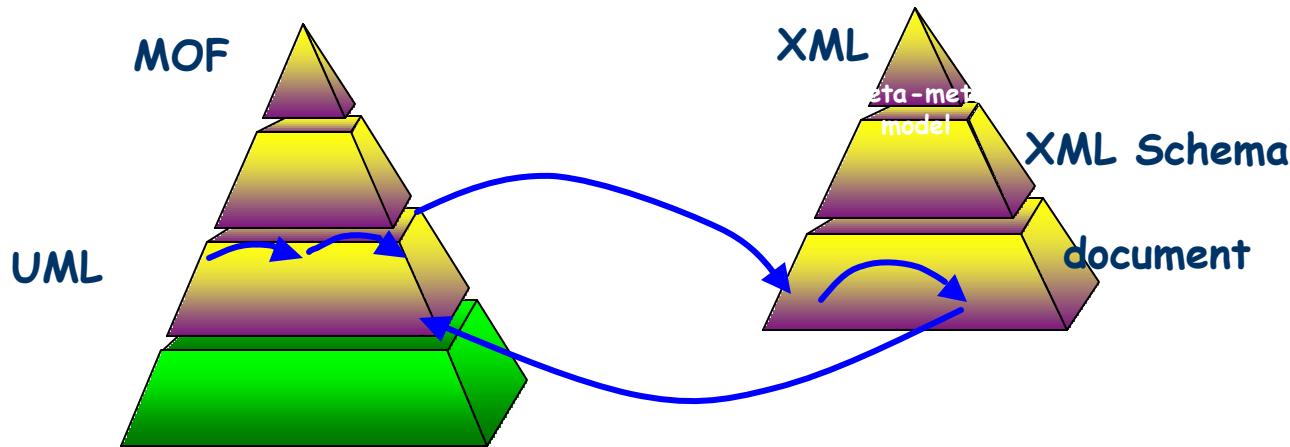
- Transformations Inter technological domains



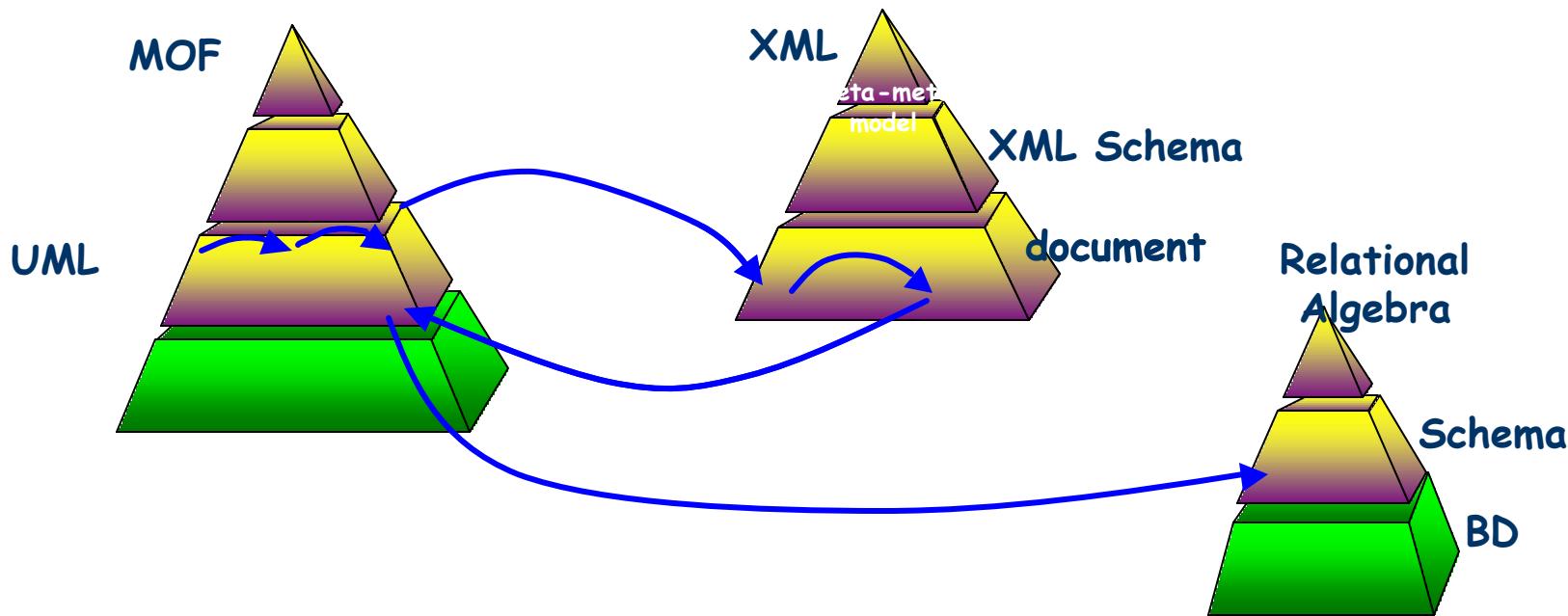
Software Engineering Process



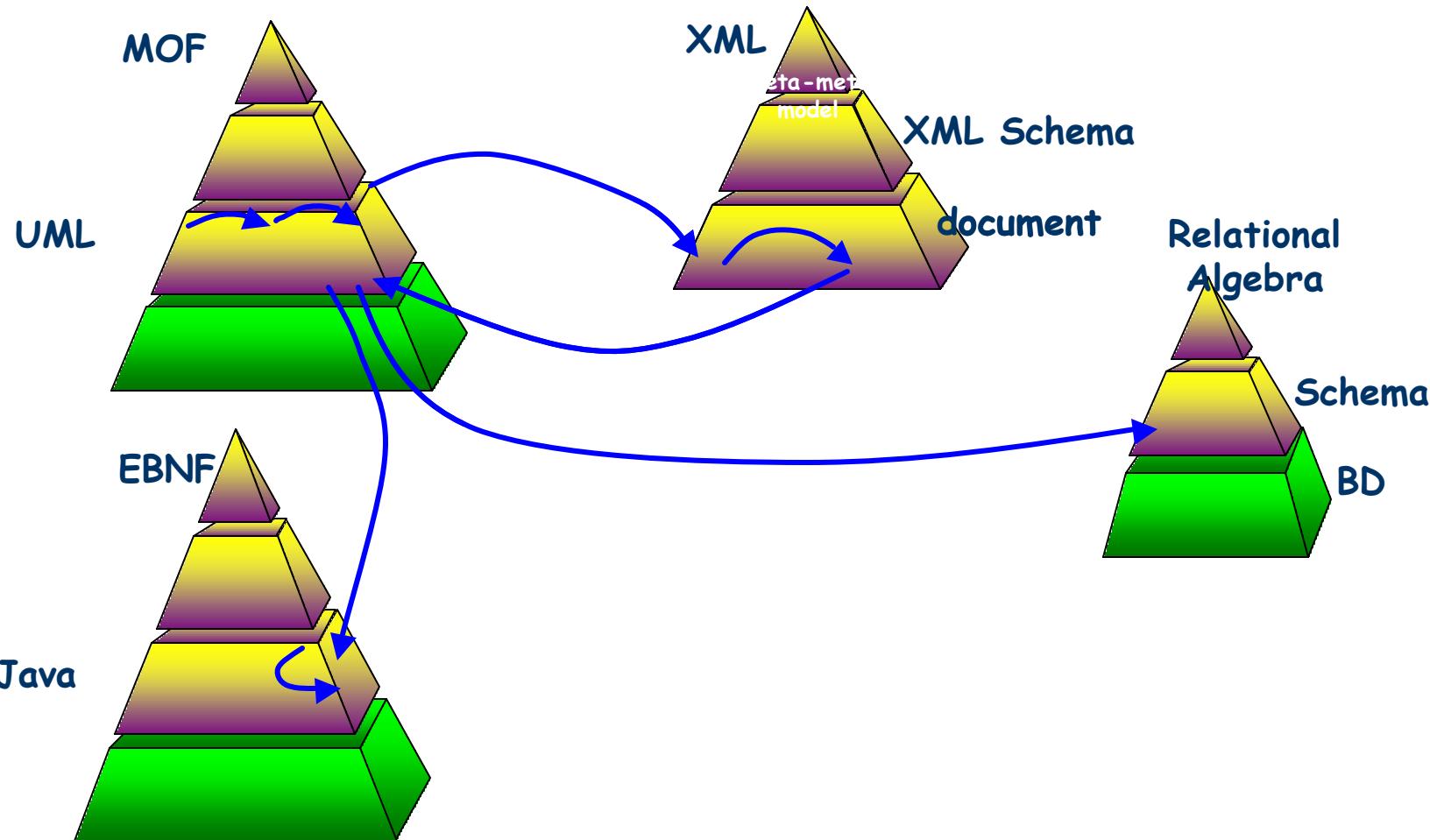
Software Engineering Process



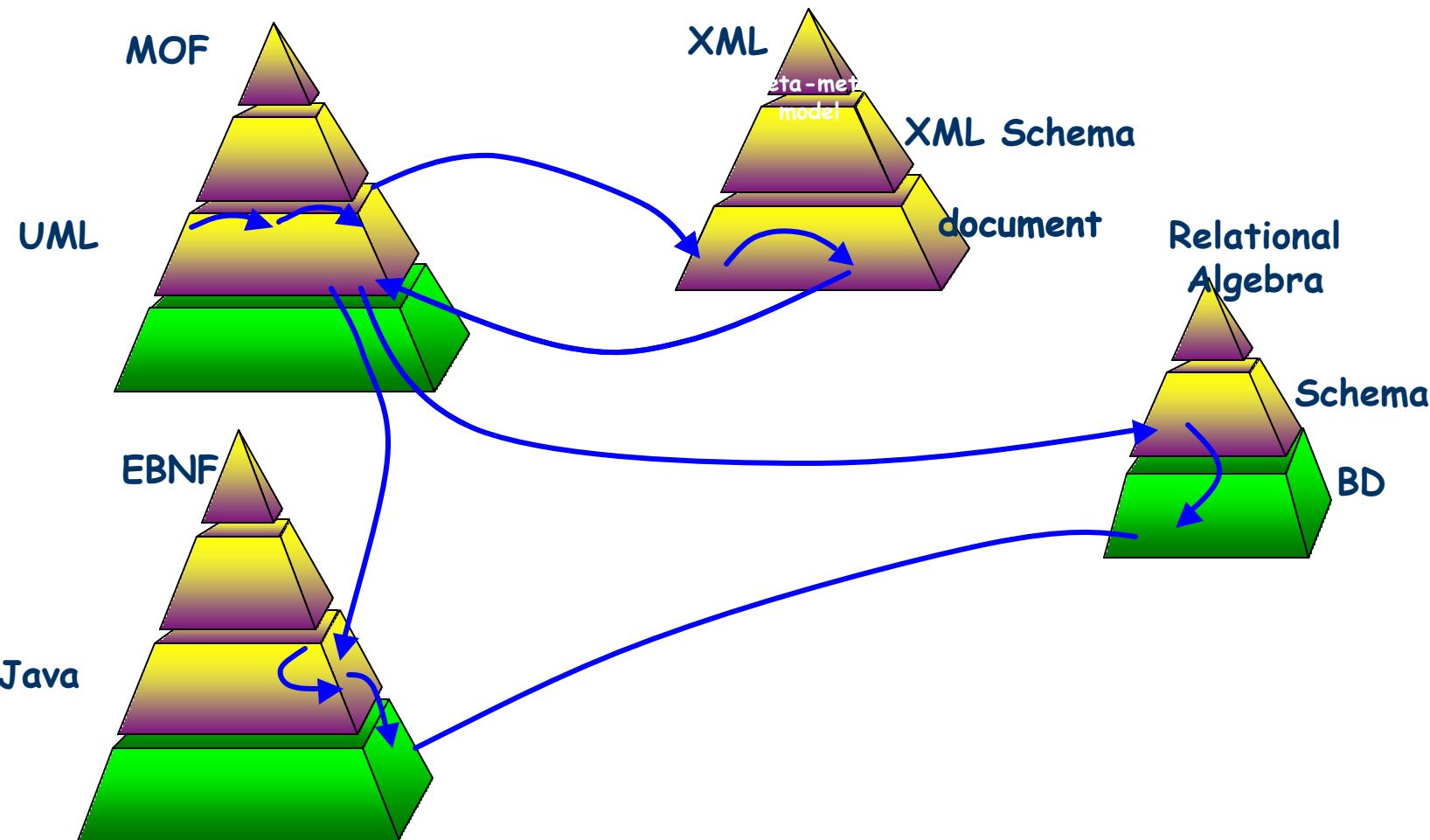
Software Engineering Process



Software Engineering Process



Software Engineering Process

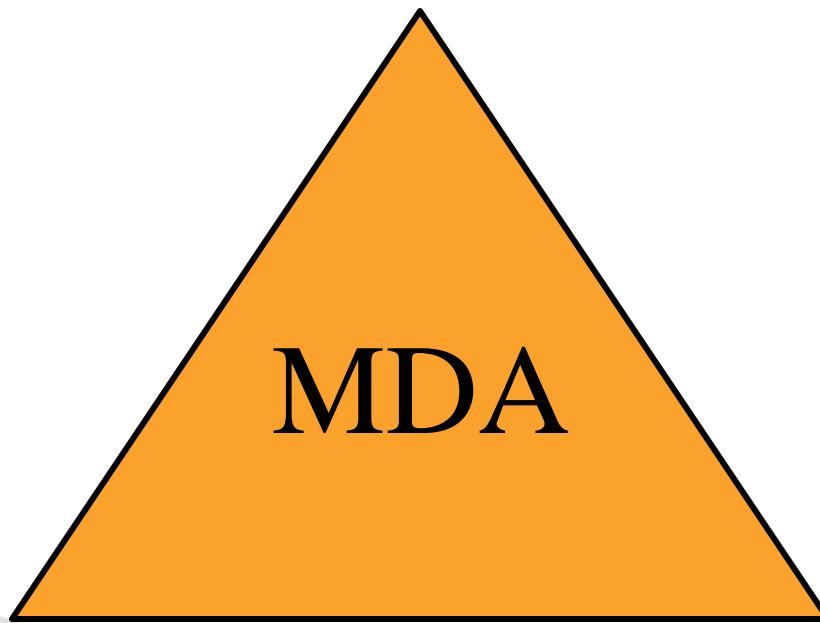


From Objects to Models



OMG: standardisation

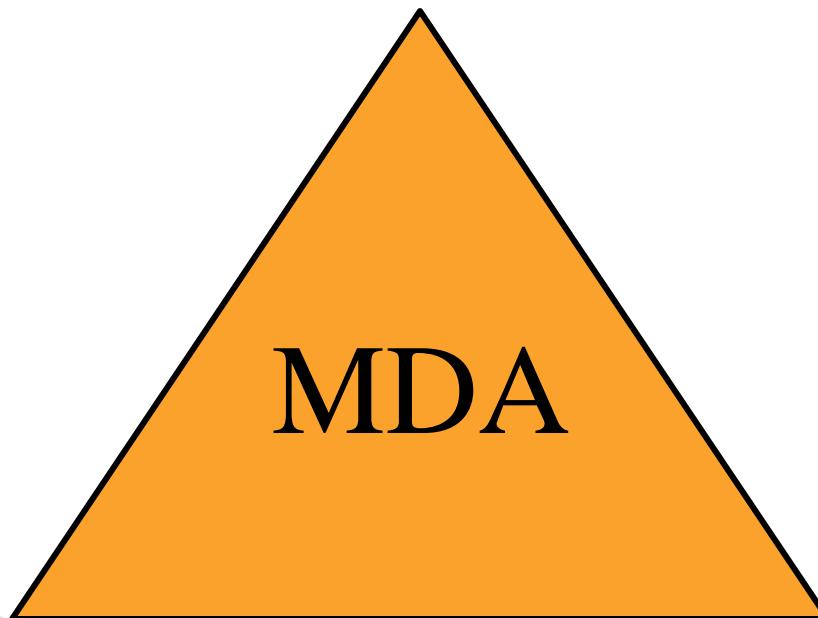
1990 : Corba, the unique and universal middleware



OMG: standardisation

~~1990 : Corba, the unique and universal middleware~~

2000 : UML, the unique and universal modeling language





IBM : a Major contributor

UML, MOF, XMI, CWM, QVT

ABPTCOLUMN



MDA Journal

May 2004

Grady Booch

Alan Brown

Sridhar Iyengar

James Rumbaugh

Bran Selic

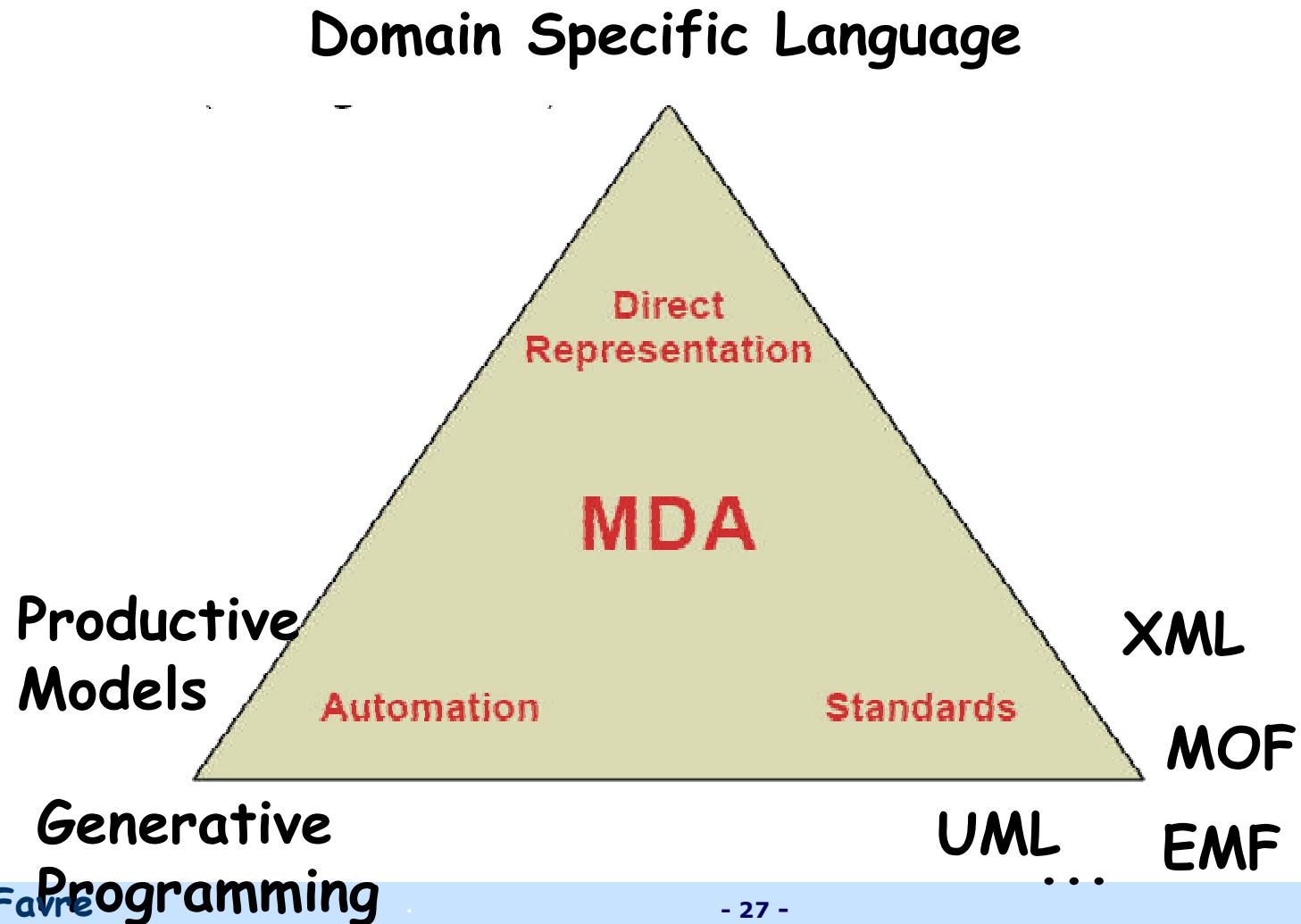
IBM Rational Software

"MDA as the potential to greatly reduce development time and greatly increase the suitability of application. But does so not by magic, but by providing mechanisms by which developers can capture their knowledge of the domain and implementation technology more directly in a standardized form and by using this knowledge to produce automated tools that eliminate much of the low level work of development.

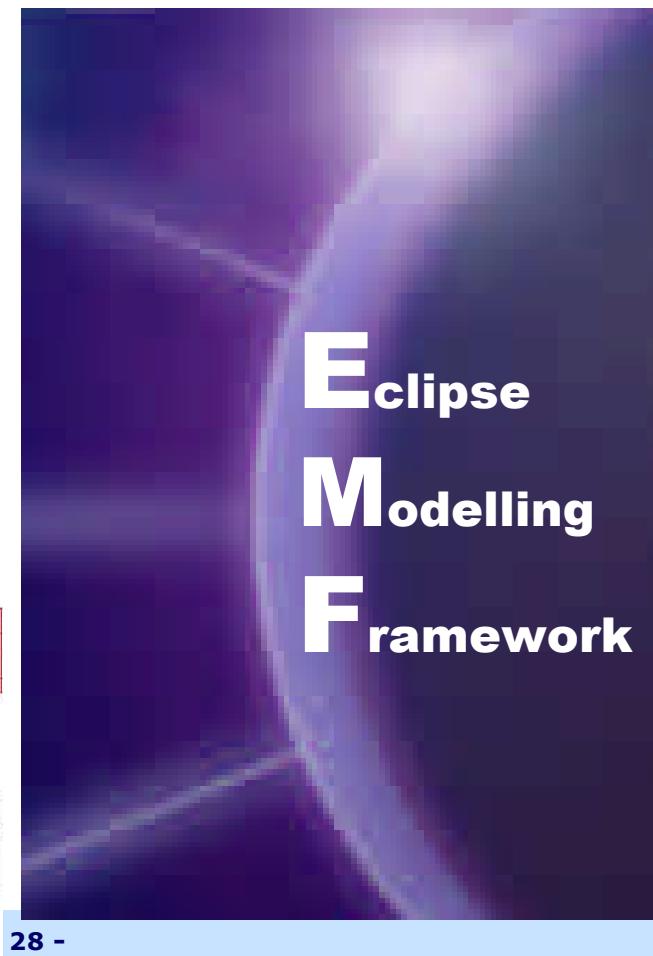
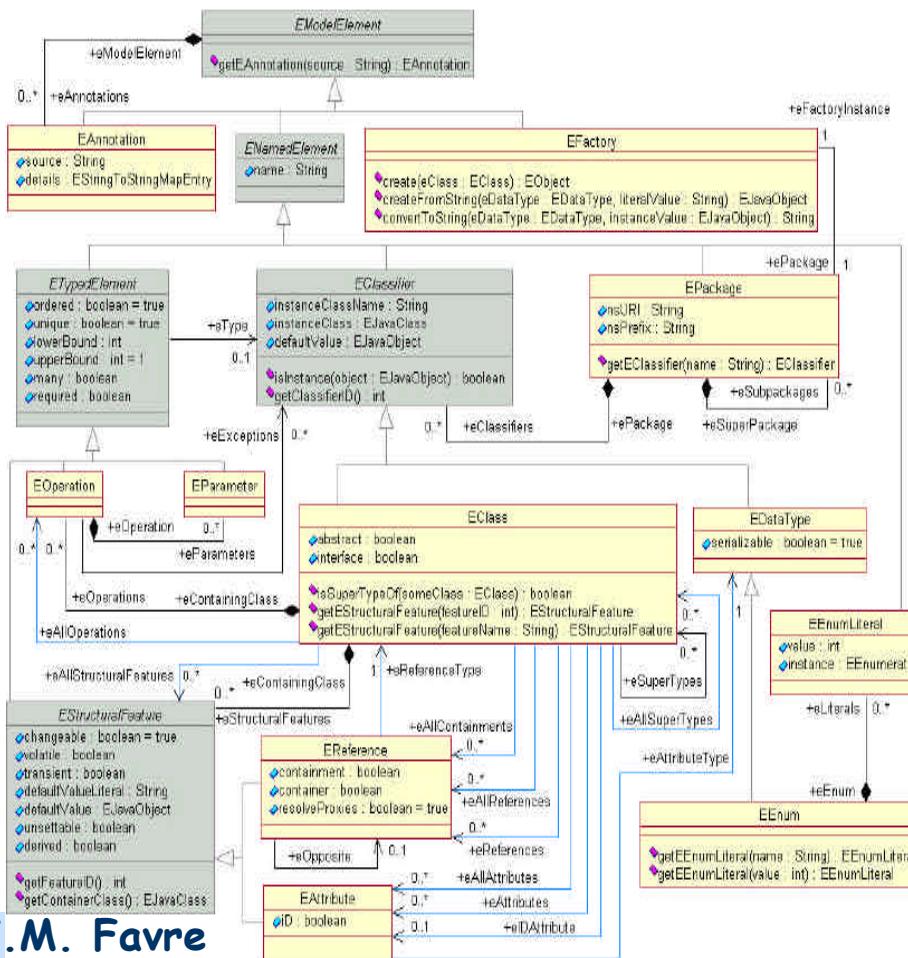
May 2004

IBM

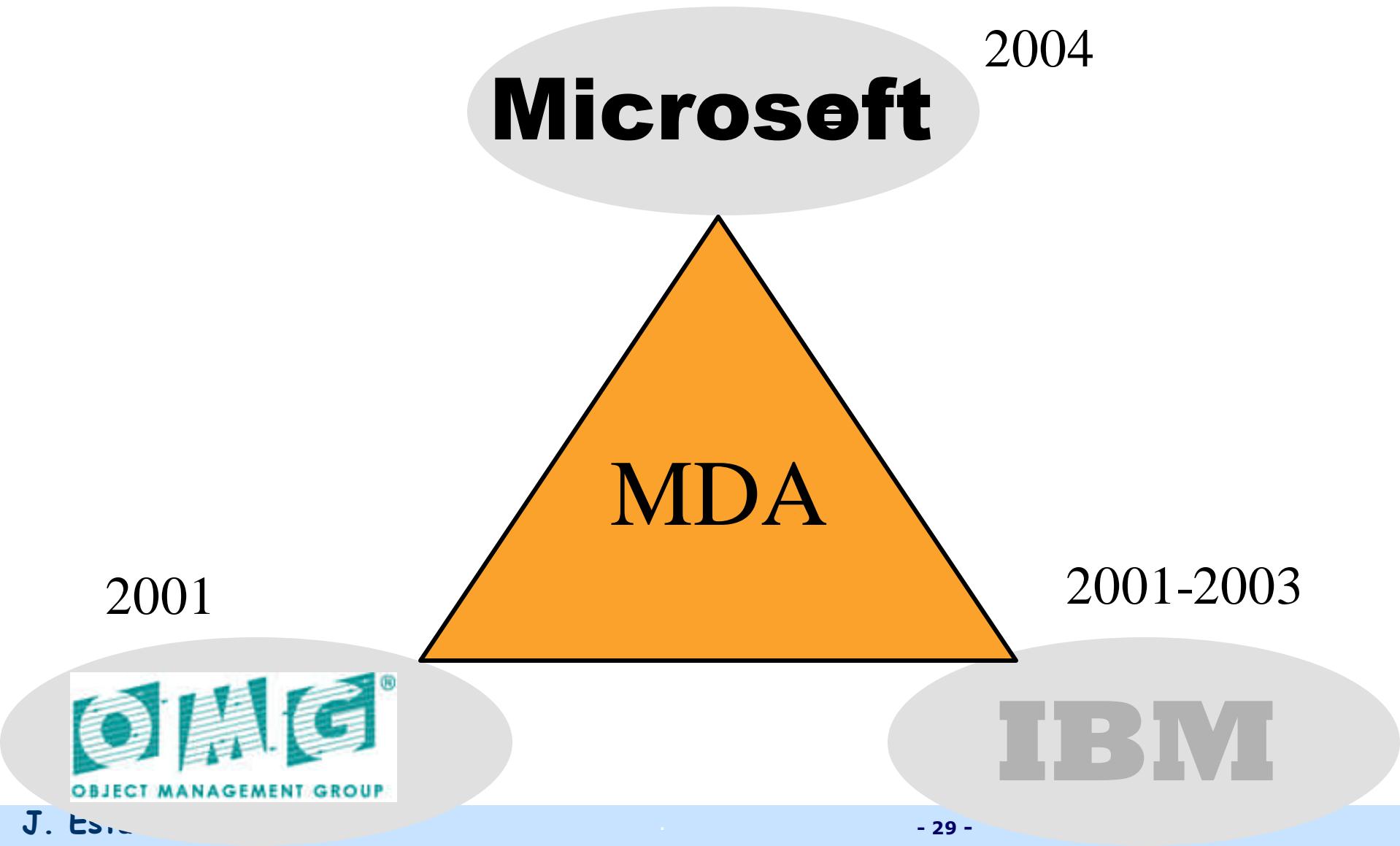
"An MDA Manifesto"



IBM



Une convergence forte



Microsoft



Modeling i\$ the future

You know UML made the meta-models a little complex, so **I don't think UML alone is the answer**. Web services forces you to think modeling. And that's part of the good thing about it. And the promise here is that you write a lot less code, that you have a model of the business process. And you just look at that visually and say here is how I want to customize it.

So even a business could express in a formal, modeled way, not just scribbling on paper, how the business process is changing over time or how it's different from other companies. **So instead of having lots of code behind that, you just have visual, essentially model, customization.**

MDE is not ...

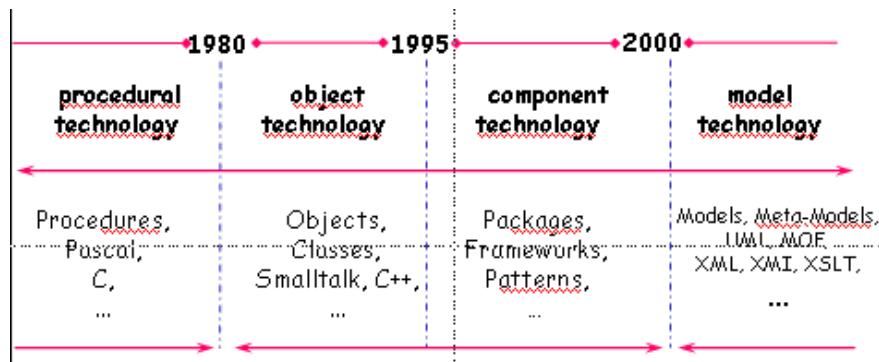
- **MDE <> MDA**
 - MDA = an industrial standard
 - MDE = a federative approach
 - MDE => Multiples technological domains
 - Toward robust MDE fundaments
- **MDE <> UML**
 - MDE et UML2.0 : Contradictory approaches
 - UML = define a new UML profile
 - MDA = define a new metamodel
- **MDE <> OO**
 - Everything is a model <> Everything is an object
 - A model is not an instance (OO) of a metamodel
 - OO : instance_of, inherits; MDE : represents, conform_to
 - MDE => Multiple technological domains

MDE is neither ...

- MDE <> Modelisation method (e.g. Meurise, Sadt, ...)
 - Modelisation : analysis and design
 - MDE : implementation, deployment, execution, evolution, ...
 - Contemplative Models (modelisation) vs. Productive Models (MDE)
 - Modelisation: models as 1st order elements
 - MDE : metamodels and transformations as 1st order elements
- MDE <> AOP, MDE = AOM
 - Aspect Oriented Programming : Too late in the life cycle
 - Aspect Oriented Modeling : natural solution
 - Model Weaving
- MDE <> "traditional" Compilation
 - Extensible Languages, Modular Languages, Languages weaving
 - User defined transformations.
 - Transformation evolution, etc.

Conclusion

- MDE do not propose anything radically different
- MDE seeks to integrate the good ideas developed elsewhere
 - Separation and composition of concerns
 - Generalized Transformation and composition Techniques
- Many fundamental open research issues
- MDE requires a long term and collaborative effort from various scientific communities.
- Consequences on Software Engineering and the Software industry will be deep and long lasting.





mde.imag.fr