

EADS SPACE Transportation Case Study

Ariane 5 Flight Software

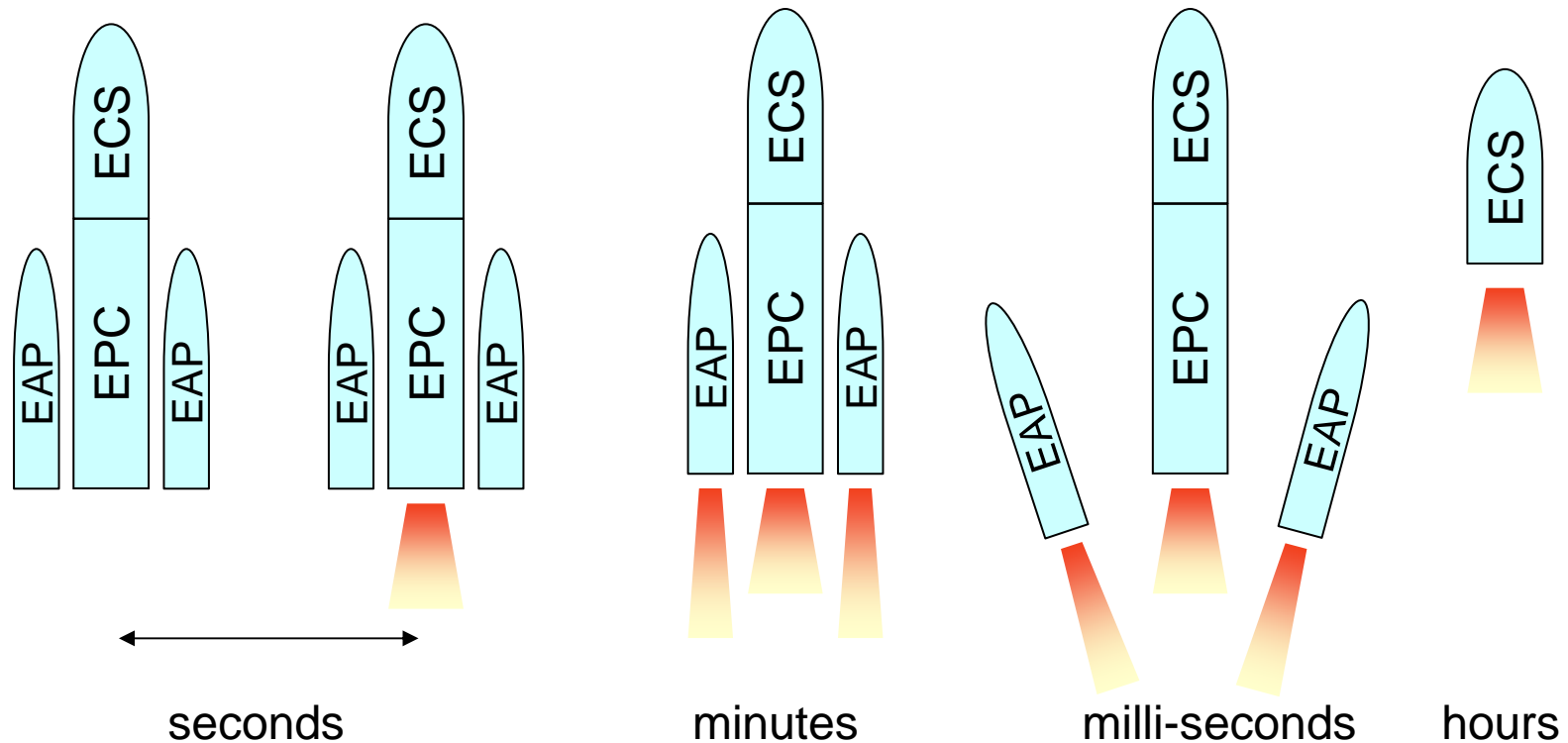


David LESENS

Email: david.lesens@space.eads.net

- **Description of the Ariane 5 case study**
 - Merge asynchronous and cyclical behaviors
 - Environment
- **Asynchronous behavior**
- **Cyclic behavior**
- **Tools**
- **Evaluation & Conclusion**

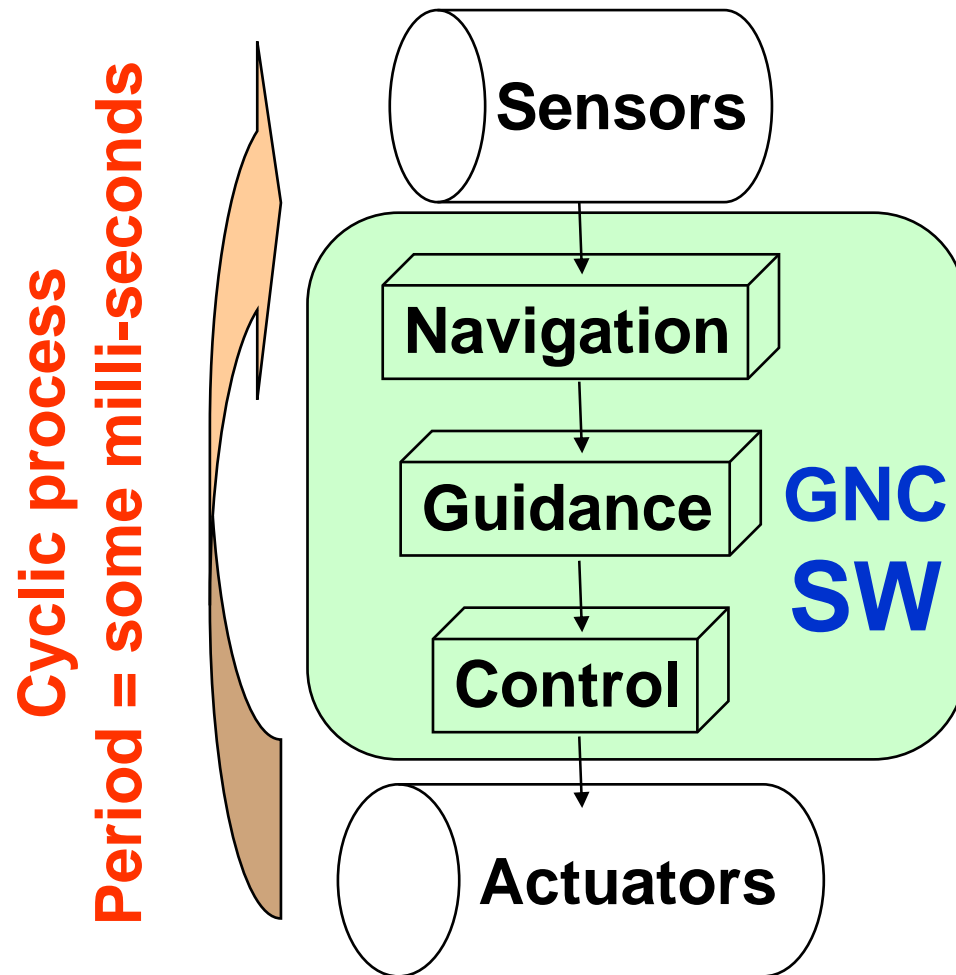
Spacecraft management / mission phases



Spacecraft management deals with **timed sporadic** events

⇒ Use of **timed asynchronous semantics**

Spacecraft control / command



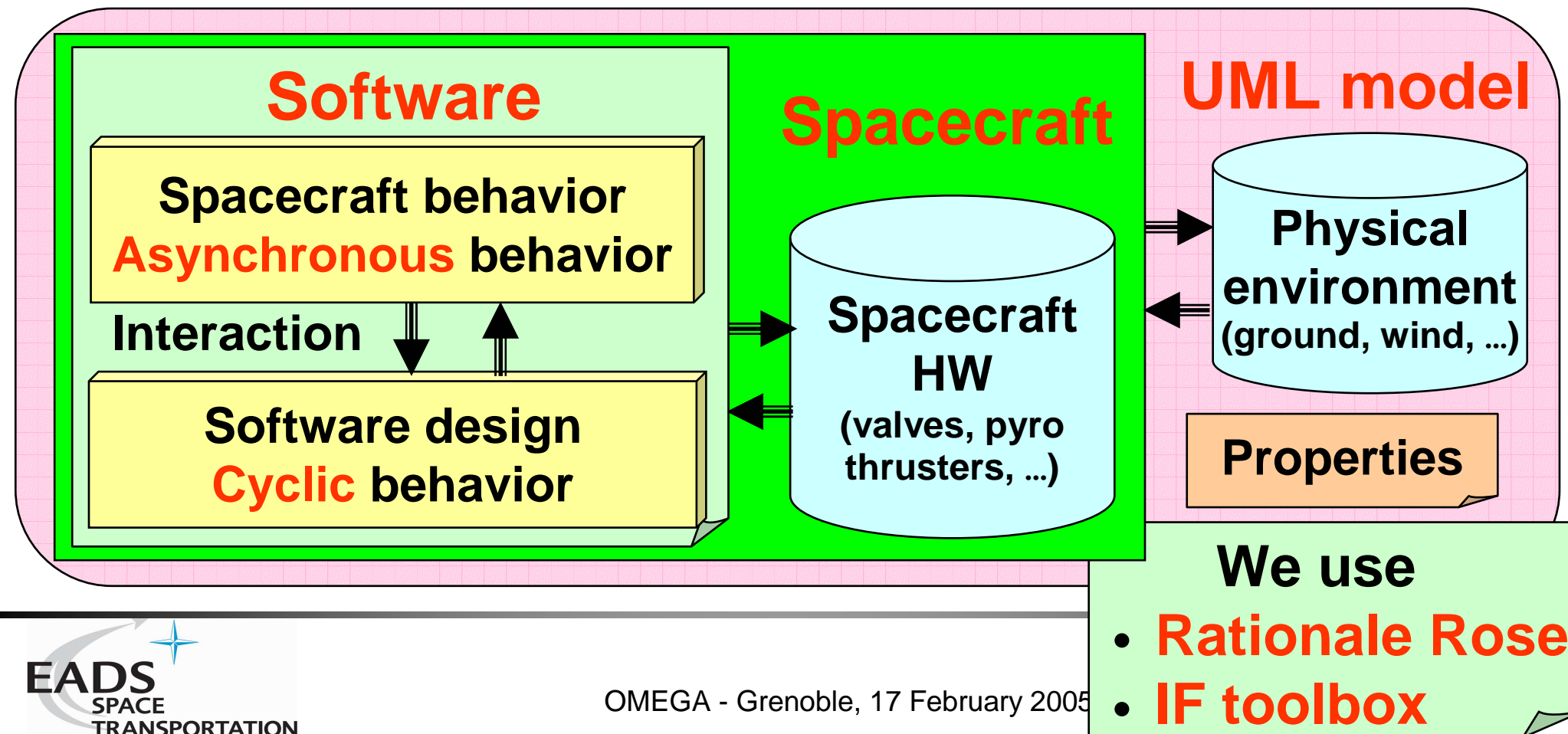
- Acquisition of measurement
- Where am I ?
- Where shall I go ?
- Compute the commands
- Send commands to actuators

Spacecraft control command

Globally Asynchronous / Locally Synchronous (GALS)

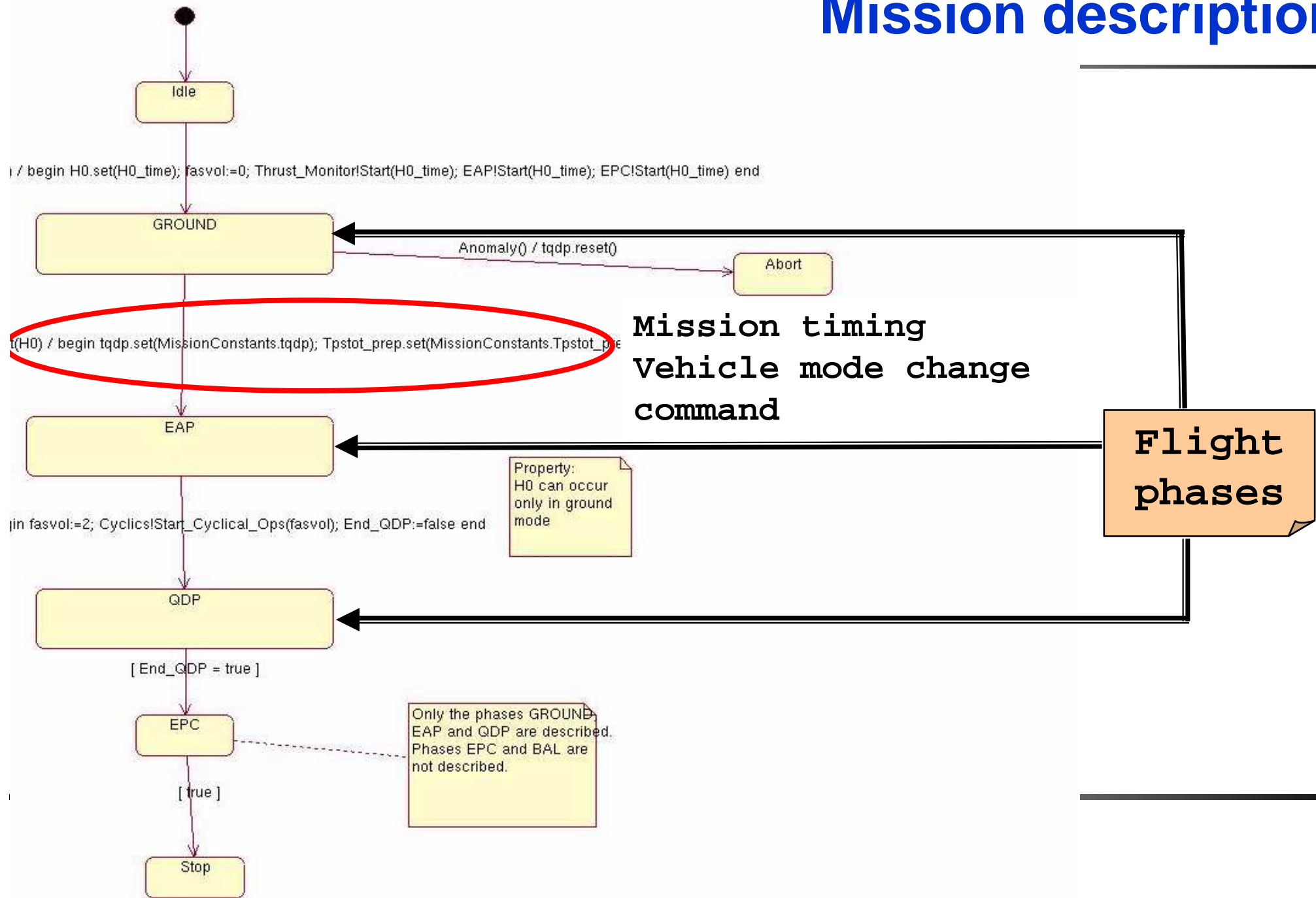
Construction of the UML model

- 1) Development of the spacecraft behavior model
- 2) **Addition of complement** for the SW ctrl / cmd design
- At each stage: environment and properties

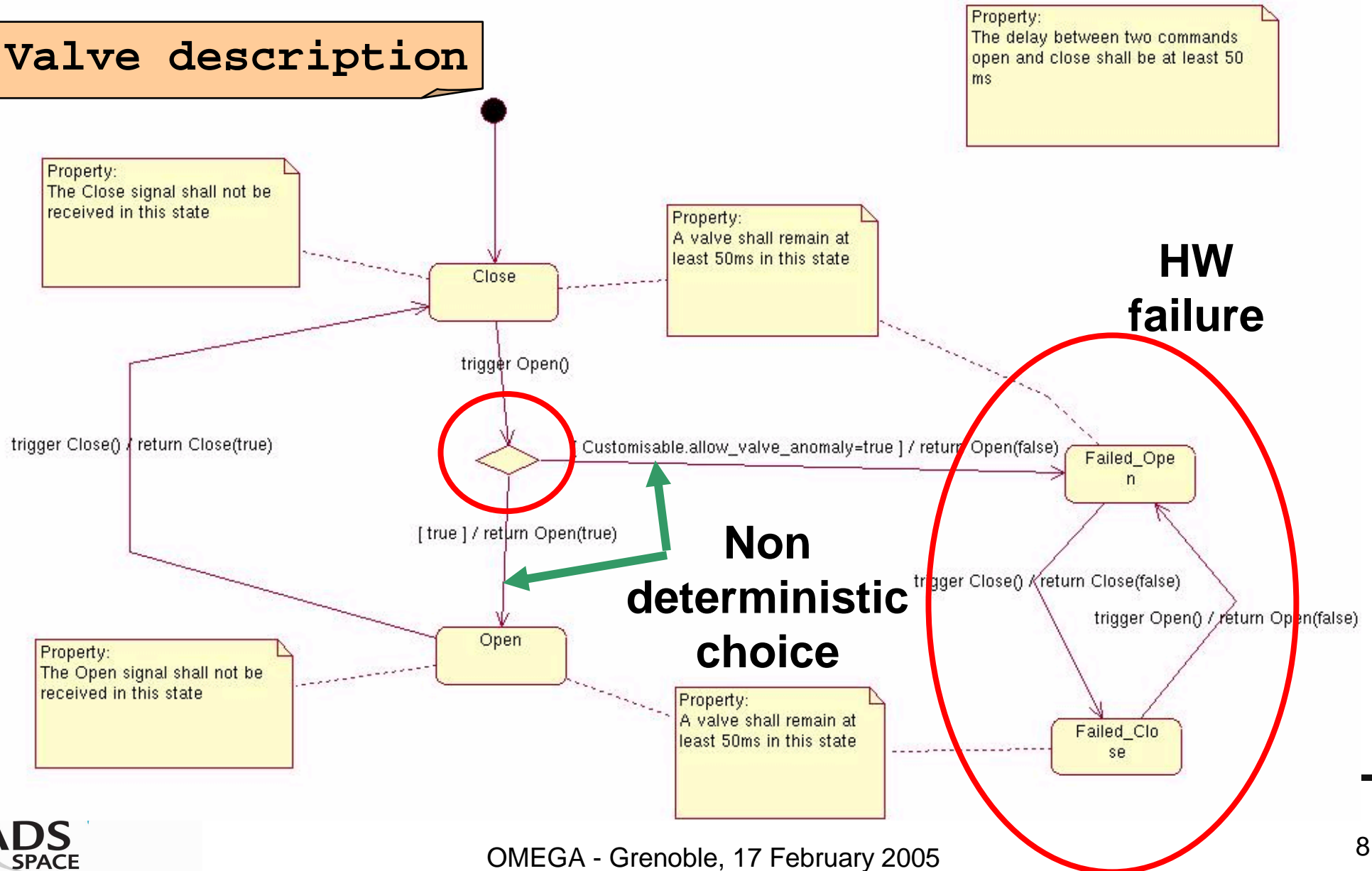


- **Description of the Ariane 5 case study**
- **Asynchronous behavior**
 - Model
 - Property description
- **Cyclic behavior**
- **Tools**
- **Evaluation & Conclusion**

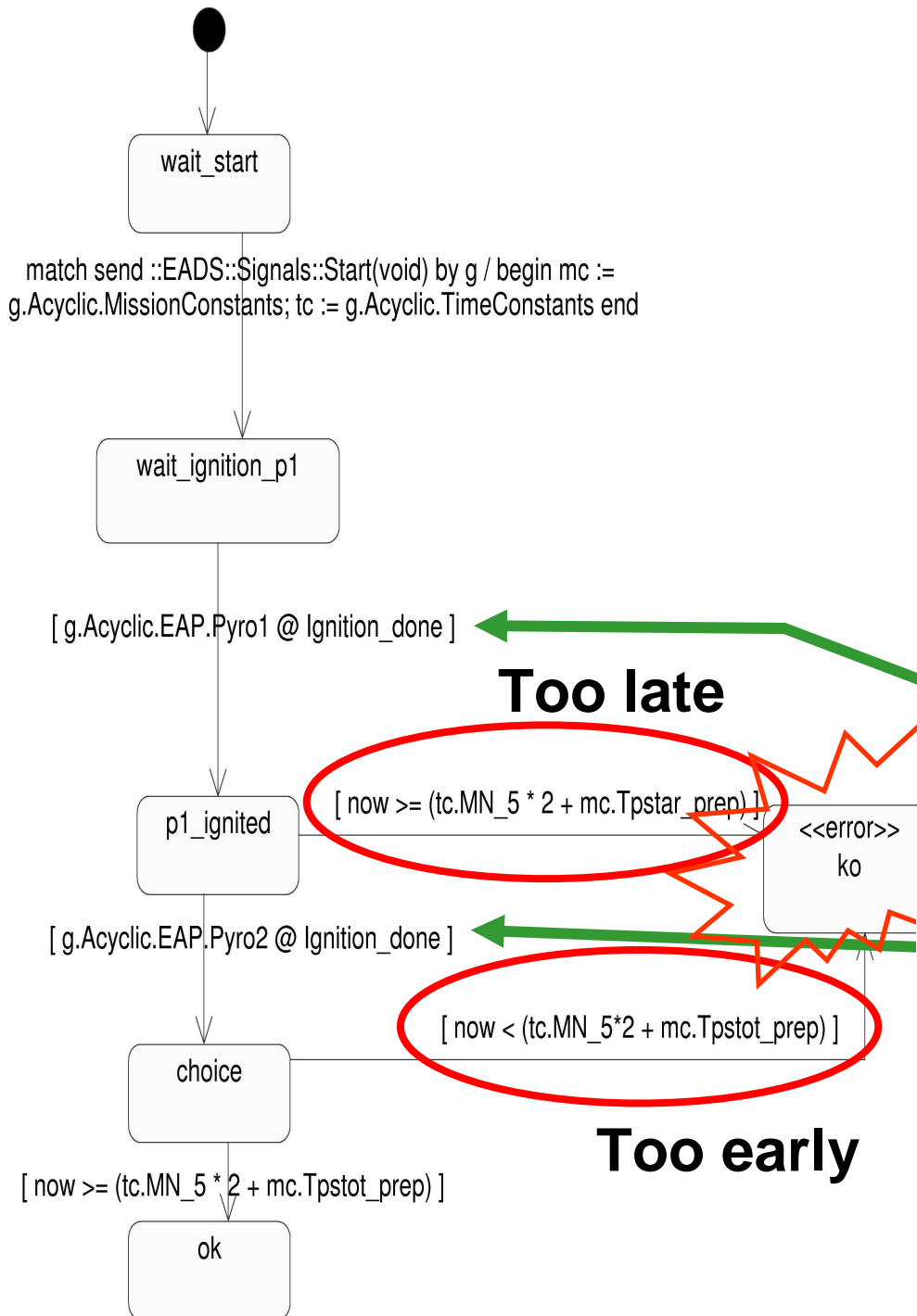
Mission description



Valve description



Property example (timed)



■ Informal description

- If the liftoff is performed, the boosters shall be released **at due time**.

■ Formal description

- Using an observer
- Liftoff = `pyro1.ignition`
- Boosters release = `pyro2.ignition`

Error state

- **Description of the Ariane 5 case study**
- **Asynchronous behavior**
- **Cyclic behavior**
 - Bus model
 - Multitasking model
 - CPU consumption model
- **Tools**
- **Evaluation & Conclusion**

Design of the Ariane 5 Flight Software (also used for ATV, Vega, ...)

■ Use of a 1553 MIL BUS

- Reservation of predefined timed slot for each type of transfer
 - ◆ Bus access forbidden during physical transfer
- Definition of a bus frame with respect to the required reactivity

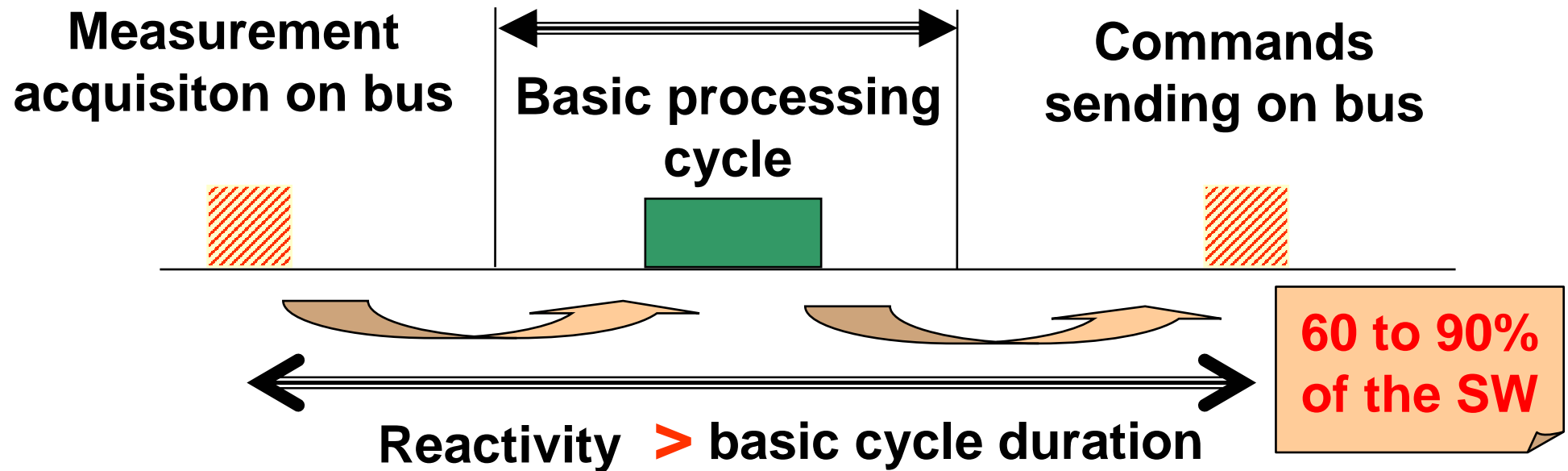
■ Multitasking

- One thread by frequency
 - ◆ 1Hz, 10Hz, acyclic, ...
- Preemptive with fix priority
 - ◆ The higher frequency has the higher priority

A real time scheduler runs the different processes, taking into account the multitasking and the bus frame

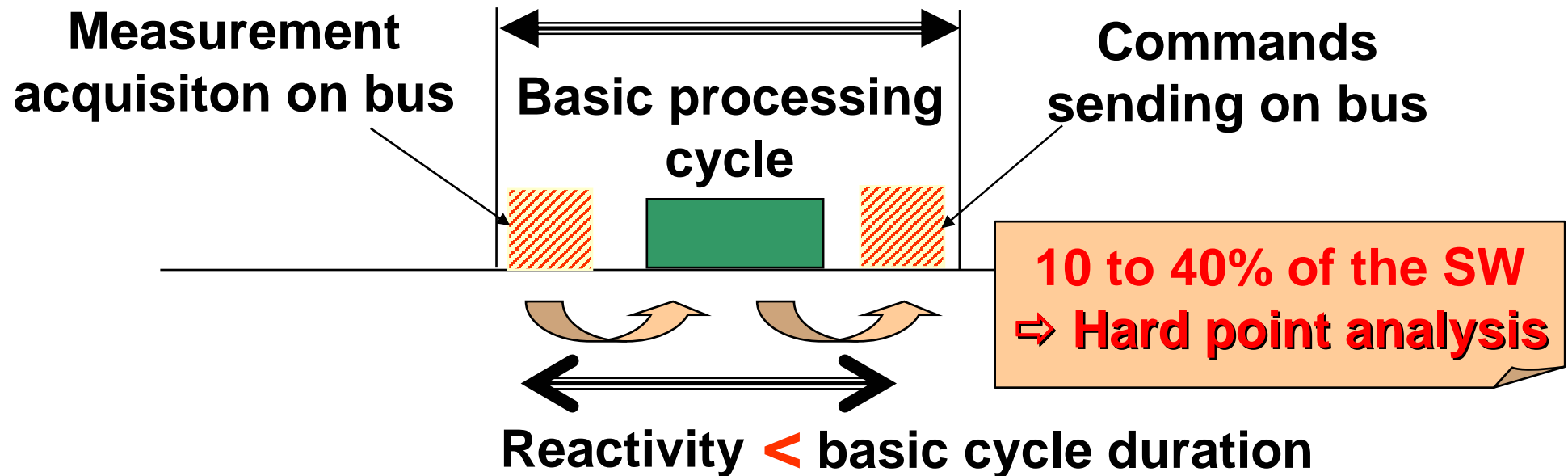
Real time design : **low** reactivity

- Bus frame construction (depending of the required reactivity)
 - Real time scheduler
 - Measurement available **at cycle start**
 - Commands sent **at cycle end**
- } Synchronous hypothesis
Use of **SCADE**
Correct "a priori"

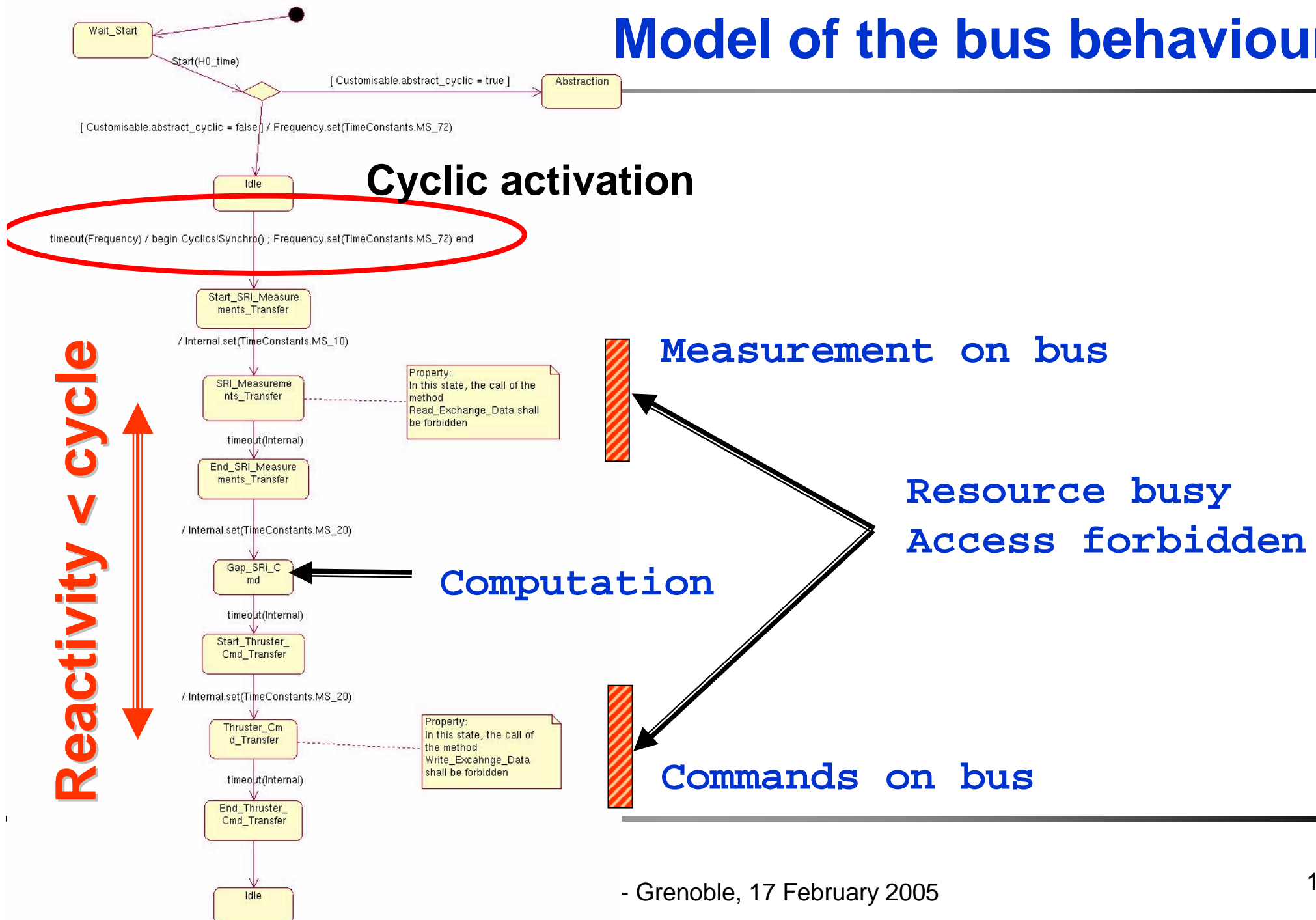


Real time design : **high** reactivity

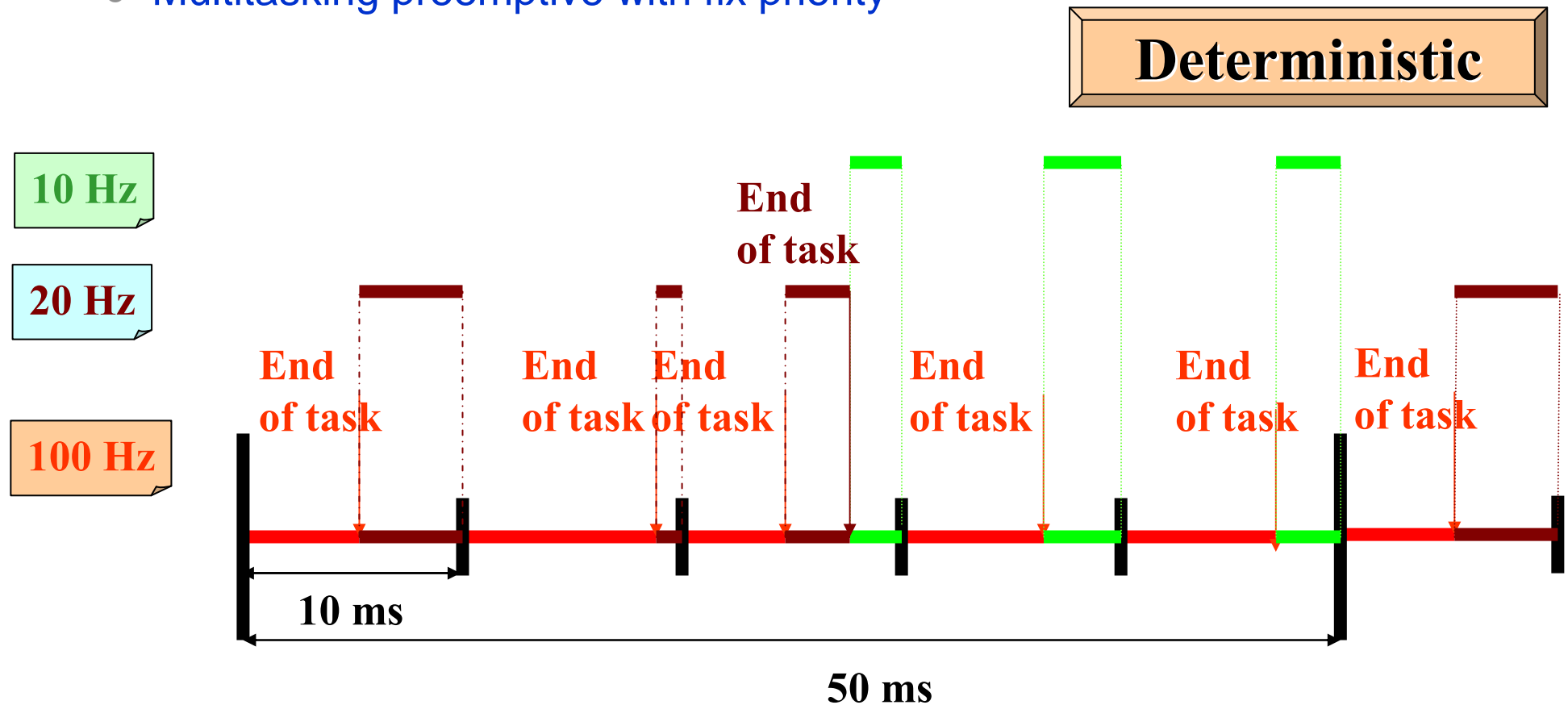
- Bus frame construction (depending of the required reactivity)
 - Real time scheduler
 - Measurement available **during the cycle**
 - Commands sent **during the cycle**
- Synchronous hypothesis violated
Use of **Ω UML**
Verification
"a posteriori"



Model of the bus behaviour



- Multitasking preemptive with fix priority



■ Definition of task priority

```
begin  
  theTask := new::CPU::Task::Task(1, Acyclic.Ground.CPU)  
end
```



This task has the first priority

■ Definition of CPU consumption for each function

```
begin  
  Cyclics.theTask.exec(5)  
end
```



This action consumes 5 units of time

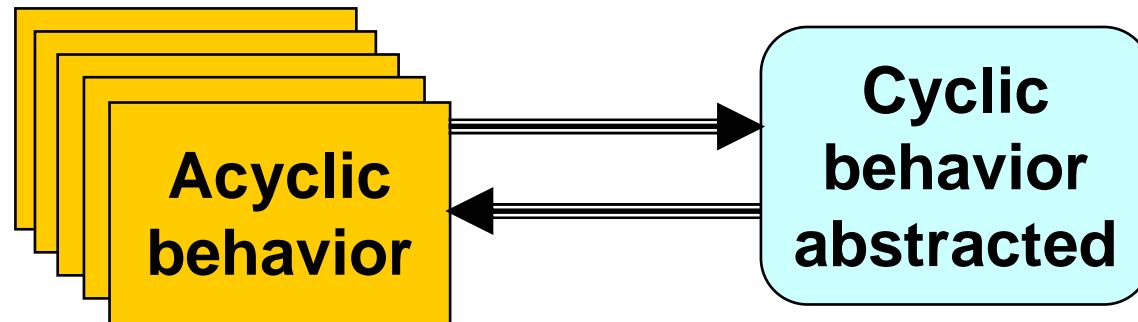
- **Description of the Ariane 5 case study**
- **Asynchronous behavior**
- **Cyclic behavior**
- **Tools: IF Toolbox**
 - Problem of time scale
 - Simulator
 - Proof tool
- **Evaluation & Conclusion**

- **Basic cycle of the cyclic behavior**
 - 100 ms
 - About 100 steps
- **1 hour mission**
 - 3 600 000 steps
- **6 months mission**
 - 15 000 000 000 steps
- **15 years mission**
 - 300 000 000 000 steps
- **Explosion of the number of states**
 - Several hours/days/... of simulation => not usable
 - Limit of the proof tools reached

Time scale problem: first solution

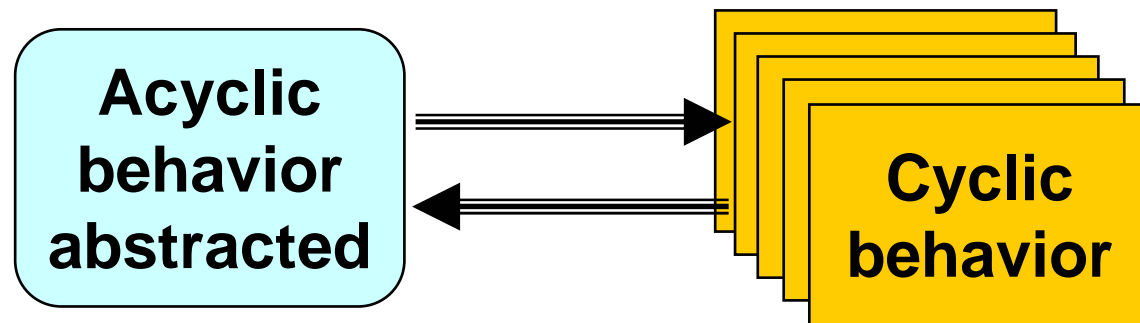
■ Abstraction of the cyclic parts

- Proof of the asynchronous part without the cyclic part



■ Abstraction of the asynchronous parts

- Proof of the cyclic part without the asynchronous part



Time scale problem: second solution

■ Reduction of the mission duration

- 30 seconds mission instead of 1 hour
- 30 000 steps
- Whole system validated (cyclic + acyclic)

	Mission duration	Number of states	Number of transitions	Proof duration
1	7 000 ms	51 324	54 697	00:03:30
2	15 000 ms	161 956	171 734	00:12:06
3	22 000 ms	303 496	321 206	00:11:33
4	30 000 ms	463 932	490 901	00:22:58
5	37 000 ms	658 981	696 031	00:34:53

IFx simulator interface

File View Compile Simulate

Configuration UML objects Watches

group no=2

cs

DS_Stages_EPC no=0 state=--intermediate--

self

Acyclic

clock

current_is_ok

Cyclics

EAP

EVBO

EVVCH

EVVCO

object name=EADS_Environment_Valves no=3

EVVGH

EVVP

Guidance_Task

H0

H0_time

MissionConstants

Selection:

Quick search:

Stop conditions

transitions

trans no=1

- event kind=INPUT value=u2i__call_EADS_Environment_Valves_Open(p1={nil}>0,p2={EADS_Stages_EPC}>0,p3={EADS_St
- event kind=INFORMAL value=--start transition from Close to u2i__choice__af_1411 --
- event kind=INFORMAL value=--start transition from u2i__choice__af_1411 to Open --
- event kind=INFORMAL value=--return --
- event kind=OUTPUT value=u2i__return_EADS_Environment_Valves_Open(p1={EADS_Stages_EPC}>0,p2={EADS_Environme

trans no=2

- event kind=INPUT value=u2i__call_EADS_Environment_Valves_Open(p1={nil}>0,p2={EADS_Stages_EPC}>0,p3={EADS_St
- event kind=INFORMAL value=--start transition from Close to u2i__choice__af_1411
- event kind=INFORMAL value=--start transition from u2i__choice__af_1411 to Failed_Open --
- event kind=INFORMAL value=--return --
- event kind=OUTPUT value=u2i__return_EADS_Environment_Valves_Open(p1={EADS_Stages_EPC}>0,p2={EADS_Environme

/transitions/trans[@no="2"]

Selection:

Quick search:

Stop conditions

Transitions Output

Connection: 15555@localhost Step: 182/192

Terminal - Terminal <3> Screen Capture

IF proof tool example

(m023206.musun03176) **A5_RAF_25_error_EVVGH_twice.x -dfs -po -me -ce**

reached error state [335]

00:00:00 536/s 569/t

queue table : 112 items 13/entry 4/min 16/max 8.62/avg

message table : 78 items 13/entry 4/min 8/max 6.00/avg

instance table : 3738 items 127/entry 0/min 260/max 29.43/avg

config table : 822 items 29/entry 16/min 40/max 28.34/avg

chunk table : 1678 items 59/entry 20/min 40/max 28.44/avg

label table : 984 items 59/entry 8/min 24/max 16.68/avg

event table : 896 items 29/entry 20/min 48/max 30.90/avg

(m023206.musun03176) **ll *.scn**

-rw-rw-r-- 1 m023206 fas_dev 181483 May 27 09:36 **e1.scn**

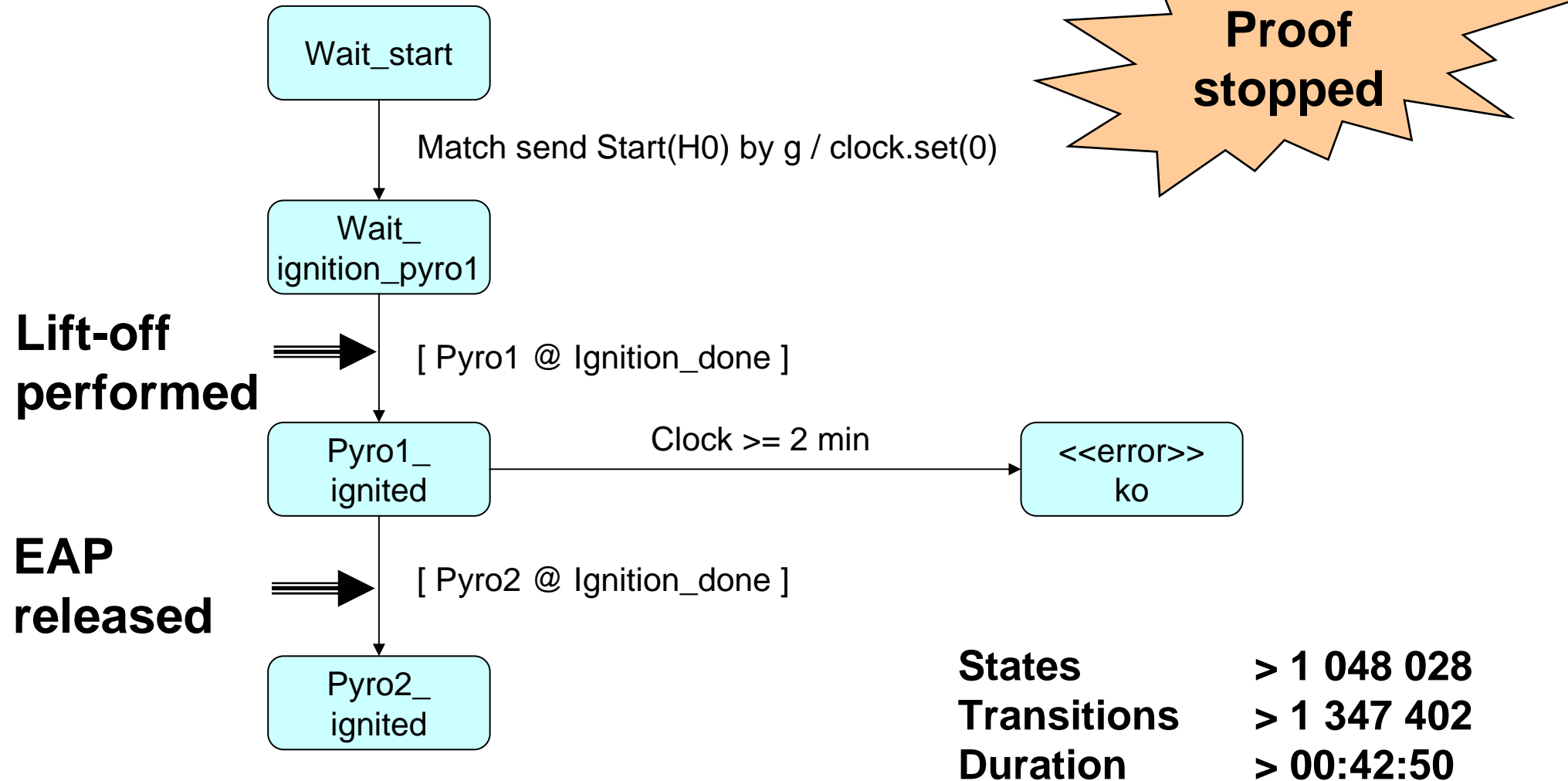
- **depth first**
- **partial order**
- **mark errors**
- **cut on errors**

A counter example is generated

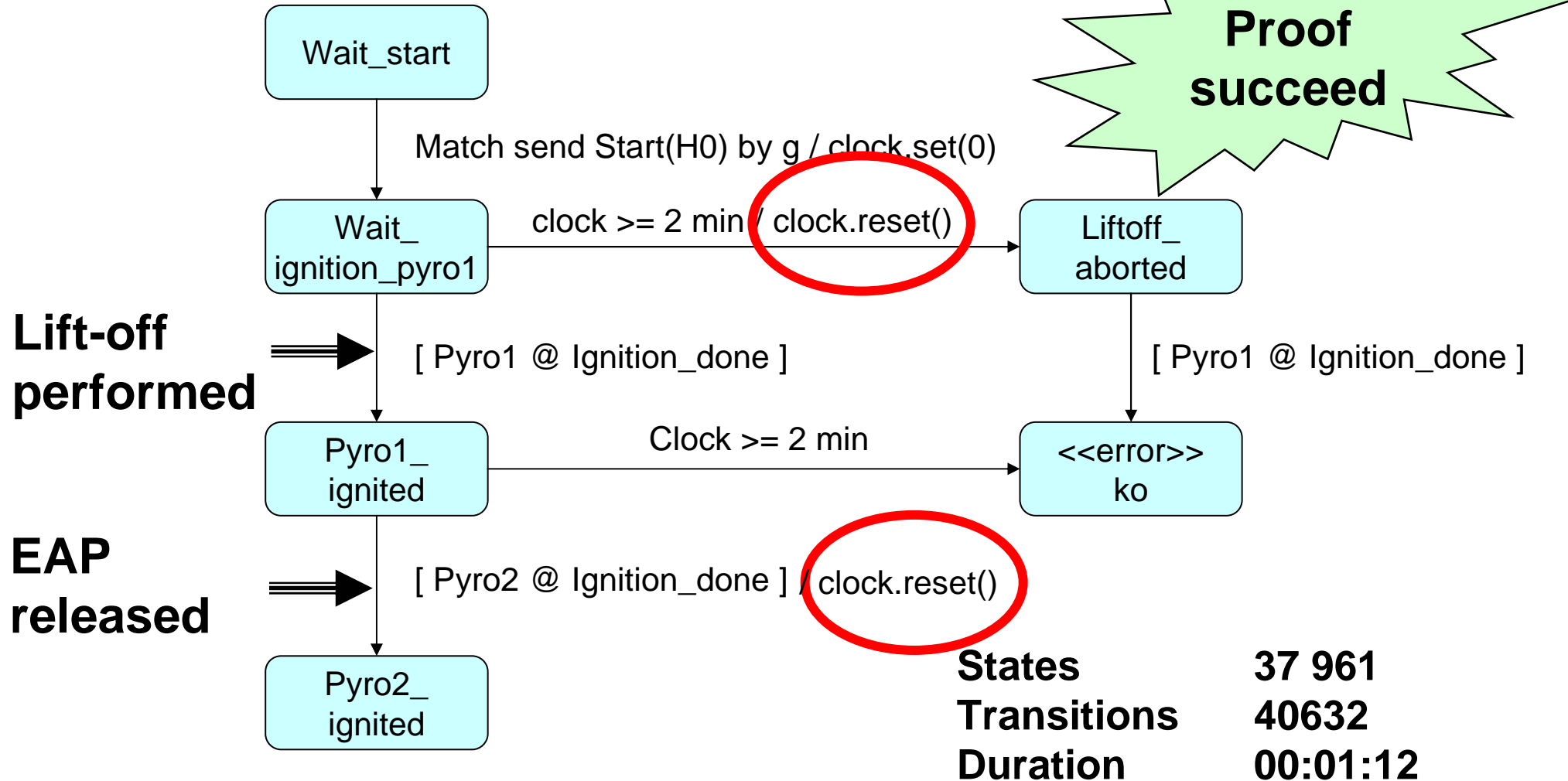
Metrics on the proof tool

Property	Number of states	Number of transitions	Proof duration
liftoff_aborted_right	36037	38149	00:00:36
pyro_not_ignited_twice	35988	38092	00:00:42
valve_not_abused	36082	38210	00:00:37
valve_not_close_in_close	36010	38114	00:00:44
valve_not_open_in_open	35998	38102	00:00:38
liftoff_performed_right1	46075	48713	00:00:49
liftoff_performed_right2	37897	40550	00:00:55
liftoff_performed_right3	37961	40632	00:01:12
liftoff_performed_right3 no_clock_reset	1048028 abort	1347402 abort	00:42:50 abort
liftoff_performed_right4	35986	38090	00:00:38
CPU_not_in_error	35980	38084	00:00:53
G_cycle_is_schedulable	36012	38116	00:00:48
NC_cycle_is_schedulable	36380	38484	00:00:39
read_write_coherence	36618	38722	00:00:47

A bad written property



The same well written property



- **Description of the Ariane 5 case study**
- **Asynchronous behavior**
- **Cyclic behavior**
- **Tools**
- **Evaluation & Conclusion**

■ Model of

- The spacecraft behavior (mission management, asynchronous)
- The ctrl / cmd SW (control / command, cyclic behavior)
 - ◆ Multitasking
 - ◆ CPU consumption
- The environment
 - ◆ Avionics (valve, pyrotechnic commands, ground control center, ...)
 - ◆ Communication bus

■ Validation of all the specified properties

- By simulation
 - By proof
 - Detection of intentional bugs of the model
- } **Proof is a complement of test
but does not replace test**

- **For “low” reactivity needs**
 - Use of the synchronous hypothesis
 - Control command described using SCADE
 - 60% to 90% of the software

- **For “high” reactivity needs**
 - When the synchronous hypothesis is violated
(Required reactivity < basic cycle duration)
 - Asynchronous semantics
 - Important effort of modeling (several thousands of bus transfers)

⇒ **OMEGA UML for hard point analysis**



- **Respect the OMEGA syntax/semantics**
- **Powerful debugging facilities**
- **Precise interpretation of results requires some knowledge of tool internals**



- **No automated feedback from the VERIMAG tool towards the UML tool**
 - Objects of the IF model are visible, even if not defined by the user
 - **Slow for big scenario** (>30Mb, >30000 transitions)
- ⇒ Hard to use in practice for “cyclical” debugging (several hours)

Use of **observers**

■ **Powerful**

- Untimed and timed properties
- Intrusive properties (“integration tests”)
- Non intrusive properties (“validation tests”)



■ **Property description formalism very easy to understand**

- Finite state machine
- Defined in OMEGA UML syntax and semantics
- Intuitive concept of real time

■ Answers all the user needs



- Very quick result
- In case of non satisfied property, computation of a failed scenario
- All properties proved

■ Same defaults as the simulator



- **No feedback from the VERIMAG tool toward the UML tool**
(for the computed failed scenario)
- No **usable** failed scenario for **big** models
=> Debugging not easy



- **OMEGA UML** allows to model **the real time behaviors** of a spacecraft
- **Validation early** in the development cycle
 - Improve the software quality
 - Decrease the software development costs



- **No link with SCADE**

**We need industrial tools
to use OMEGA UML**

Questions ?